

Sequence to Sequence Modeling



CS 288 Spring 2026
UC Berkeley
cal-cs288.github.io/sp26

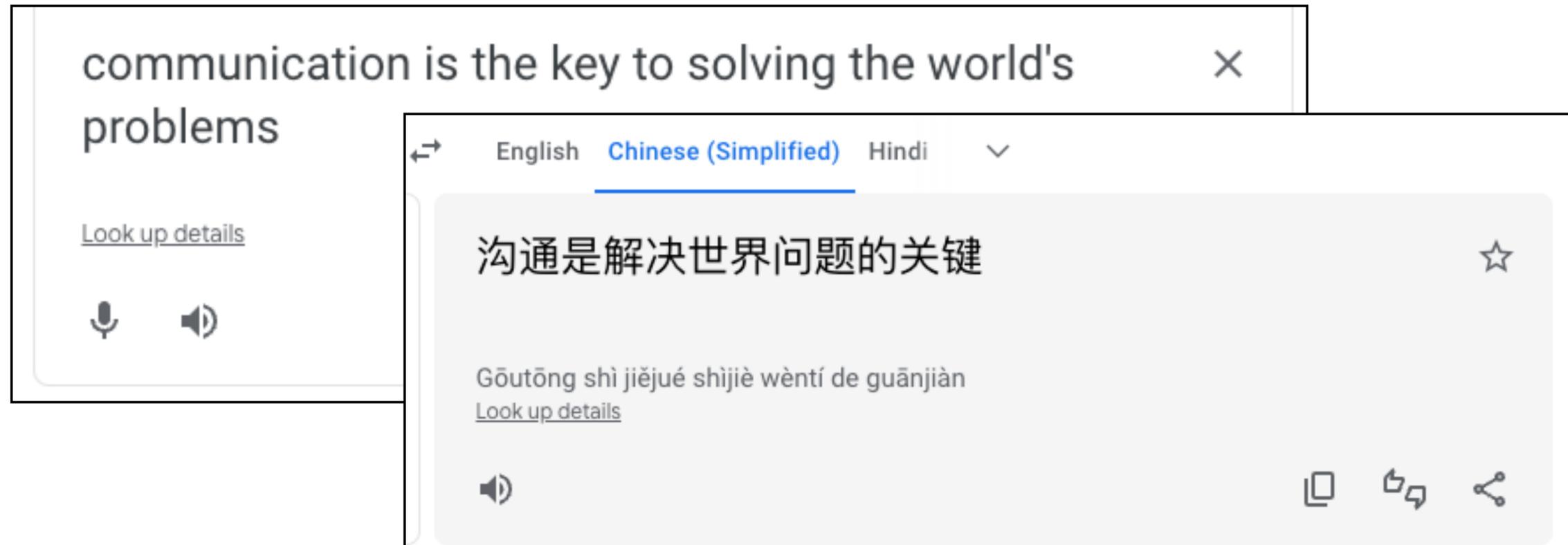
Berkeley **BAIR**
EECS

Sequence-to-sequence modeling

- We'll talk about sequence-to-sequence (seq2seq)!
- Encoder-decoder architectures
 - The bottleneck: compressing a sentence into one vector
 - The birth of “attention” as a weighting mechanism.
- We'll talk about Machine Translation (MT) as a Case Study
- Lecture plans: A little about MT (15min) → Seq2seq (50min)

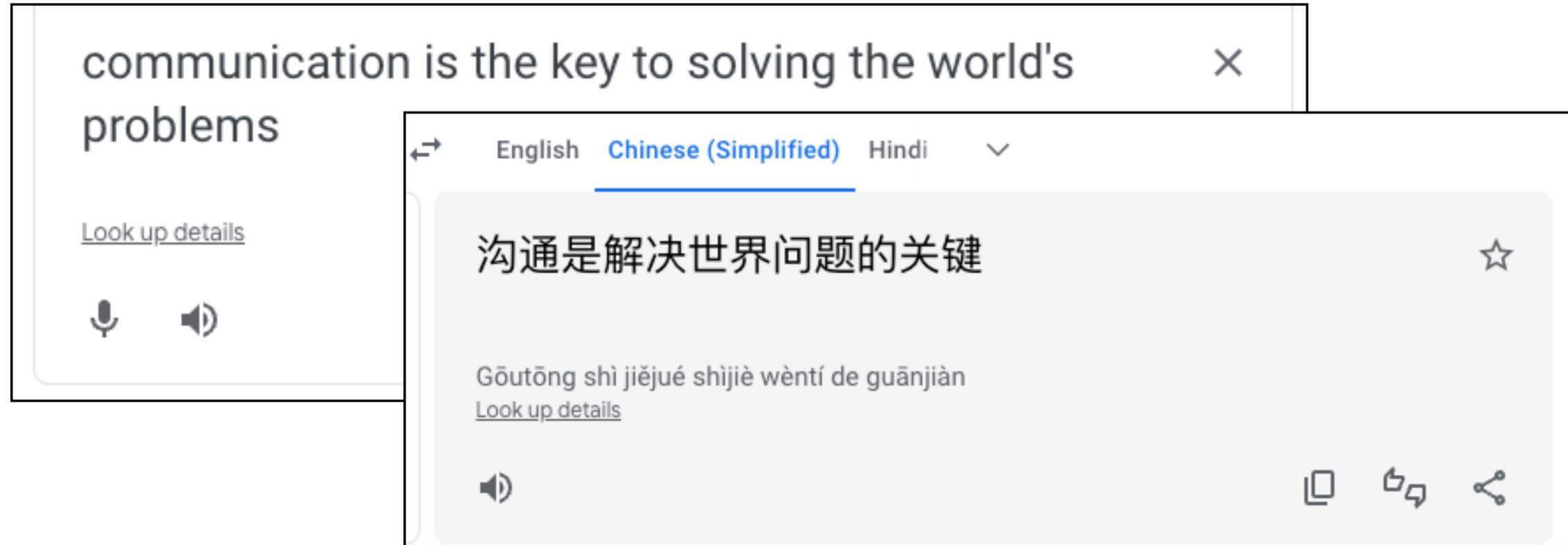
A bit about Machine Translation

Translation



- One of the “holy grail” problems in artificial intelligence
- Practical use case: Facilitate communication between people in the world
- Extremely challenging (especially for low-resource languages)

Translation



How many languages do you speak?

- A) 1
- B) 2
- C) 3
- D) 4+

Machine Translation (MT)

- Goal: Translate a sentence $\mathbf{w}^{(s)}$ in a source language (input) to a sentence $\mathbf{w}^{(t)}$ in the target language (output)

I like apples \leftrightarrow ich mag Äpfel (German)

- Why is MT challenging?

- Single words may be replaced with multi-word phrases:

I like apples \leftrightarrow J'aime les pommes (French)

- Reordering of phrases:

I like red apples \leftrightarrow J'aime les pommes rouges (French)

- Context-dependent translations:

les \leftrightarrow *the* but *les pommes* \leftrightarrow *apples*

Extremely large output space \implies Decoding is NP-hard

Evaluating machine translation

Two main criteria:

- **Adequacy**: Translation $\mathbf{w}^{(t)}$ should adequately reflect the linguistic content of $\mathbf{w}^{(s)}$
- **Fluency**: Translation $\mathbf{w}^{(t)}$ should be fluent text in the target language

	Adequate?	Fluent?
<i>To Vinay it like Python</i>	yes	no
<i>Vinay debugs memory leaks</i>	no	yes
<i>Vinay likes Python</i>	yes	yes

Different translations of
“A Vinay le gusta Python” (Spanish)

Evaluation metrics

- **Manual evaluation:** ask a native speaker to verify the translation
 - Most accurate, but expensive
- **Automated evaluation metrics:**
 - Compare system hypothesis with reference translations
 - BiLingual Evaluation Understudy (BLEU) (Papineni et al., 2002):
 - Modified n-gram precision

$$p_n = \frac{\text{number of } n\text{-grams appearing in both reference and hypothesis translations}}{\text{number of } n\text{-grams appearing in the hypothesis translation}}$$

Reference translation

System predictions

Evaluation metric: BLEU

- Calculate modified n-gram precision p_n (usually for 1, 2, 3 and 4-grams)
- Plus a “brevity penalty” for too-short system translations
- The final BLEU score takes the geometric mean of p_n (with smoothing) \times brevity penalty
- BLEU ranges between 0 and 1 and people usually express them in percentage

BP: brevity penalty

	Translation	p_1	p_2	p_3	p_4	BP	BLEU
Reference	<i>Vinay likes programming in Python</i>						
Sys1	<i>To Vinay it like to program Python</i>	$\frac{2}{7}$	0	0	0	1	.21
Sys2	<i>Vinay likes Python</i>	$\frac{3}{3}$	$\frac{1}{2}$	0	0	.51	.33
Sys3	<i>Vinay likes programming in his pajamas</i>	$\frac{4}{6}$	$\frac{3}{5}$	$\frac{2}{4}$	$\frac{1}{3}$	1	.76

BLEU is **useful (and widely used)** but **far from perfect**

A **good** translation can get a **poor** BLEU score because it has low n-gram overlap with human translation

Sample BLEU scores for various system outputs

Machine translation: Data

- Statistical MT requires **parallel corpora (bilingual)**

	de	es
1. Chapter 4, Koch (DE)		
context We would like to ensure that there is a reference to this as early as the recitals and that the period within which the Council has to make a decision - which is not clearly worded - is set at a maximum of three months .	Wir möchten sicherstellen , daß hierauf bereits in den Erwägungsgründen hingewiesen wird und die uneindeutig formulierte Frist , innerhalb der der Rat eine Entscheidung treffen muß , auf maximal drei Monate fixiert wird .	Quisiéramos asegurar que se aluda ya a esto en los considerandos y que el plazo , imprecisamente formulado , dentro del cual el Consejo ha de adoptar una decisión , se fije en tres meses como máximo .
2. Chapter 3, Färm (SV)		
context Our experience of modern administration tells us that openness , decentralisation of responsibility and qualified evaluation are often as effective as detailed bureaucratic supervision .	Unsere Erfahrungen mit moderner Verwaltung besagen , daß Transparenz , Dezentralisation der Verantwortlichkeiten und eine qualifizierte Auswertung oft ebenso effektiv sind wie bürokratische Detailkontrolle .	Nuestras experiencias en materia de administración moderna nos señalan que la apertura , la descentralización de las responsabilidades y las evaluaciones bien hechas son a menudo tan eficaces como los controles burocráticos detallados .

(Europarl, Koehn, 2005)

- And lots of it!
- Not easily available for many low-resource languages in the world

Machine translation: Data

21 European languages: Romanic (French, Italian, Spanish, Portuguese, Romanian), Germanic (English, Dutch, German, Danish, Swedish), Slavik (Bulgarian, Czech, Polish, Slovak, Slovene), Finni-Ugric (Finnish, Hungarian, Estonian), Baltic (Latvian, Lithuanian), and Greek.

Parallel Corpus (L1-L2)	Sentences	L1 Words	English Words
Bulgarian-English	406,934	-	9,886,291
Czech-English	646,605	12,999,455	15,625,264
Danish-English	1,968,800	44,654,417	48,574,988
German-English	1,920,209	44,548,491	47,818,827
Greek-English	1,235,976	-	31,929,703
Spanish-English	1,965,734	51,575,748	49,093,806
Estonian-English	651,746	11,214,221	15,685,733
Finnish-English	1,924,942	32,266,343	47,460,063
French-English	2,007,723	51,388,643	50,196,035

<https://www.statmt.org/europarl/>

Statistical machine translation (SMT)

- Core idea: Learn a probabilistic model from data
- Suppose we are translating French \rightarrow English
- We want to find **best target sentence** $\mathbf{w}^{(t)}$, given **source sentence** $\mathbf{w}^{(s)}$

$$\arg \max_{\mathbf{w}^{(t)}} P(\mathbf{w}^{(t)} \mid \mathbf{w}^{(s)})$$

- According to Bayes' rule, we can break this down into two components:

$$= \arg \max_{\mathbf{w}^{(t)}} P(\mathbf{w}^{(s)} \mid \mathbf{w}^{(t)}) P(\mathbf{w}^{(t)})$$

Translation model: models whether the target sentence reflects the linguistic content of the source language (adequacy)
Learned from **parallel** data

Language model: models how fluent the target sentence is (fluency)
Can be learned from **monolingual** data

Statistical machine translation (SMT)

$$\arg \max_{\mathbf{w}^{(t)}} P(\mathbf{w}^{(s)} | \mathbf{w}^{(t)}) P(\mathbf{w}^{(t)})$$

Translation model: models whether the target sentence reflects the linguistic content of the source language (adequacy)
Learned from **parallel** data

Language model: models how fluent the target sentence is (fluency)
Can be learned from **monolingual** data

How should we align words in source to words in target?

	<i>A</i>	<i>Vinay</i>	<i>le</i>	<i>gusta</i>	<i>python</i>
<i>Vinay</i>					
<i>likes</i>					
<i>python</i>					

good $\mathcal{A}(\mathbf{w}^{(s)}, \mathbf{w}^{(t)}) = \{(A, \emptyset), (Vinay, Vinay), (le, likes), (gusta, likes), (Python, Python)\}$.

bad $\mathcal{A}(\mathbf{w}^{(s)}, \mathbf{w}^{(t)}) = \{(A, Vinay), (Vinay, likes), (le, Python), (gusta, \emptyset), (Python, \emptyset)\}$.

Examples: IBM models 1, 2, 3, 4, 5

Statistical machine translation (SMT)

$$\arg \max_{\mathbf{w}^{(t)}} P(\mathbf{w}^{(s)} | \mathbf{w}^{(t)}) P(\mathbf{w}^{(t)})$$

Q: But I don't understand. Isn't $P(\mathbf{w}^{(s)} | \mathbf{w}^{(t)})$ as hard as $P(\mathbf{w}^{(t)} | \mathbf{w}^{(s)})$?

A: Yes, but it allows you to not worry about fluency!

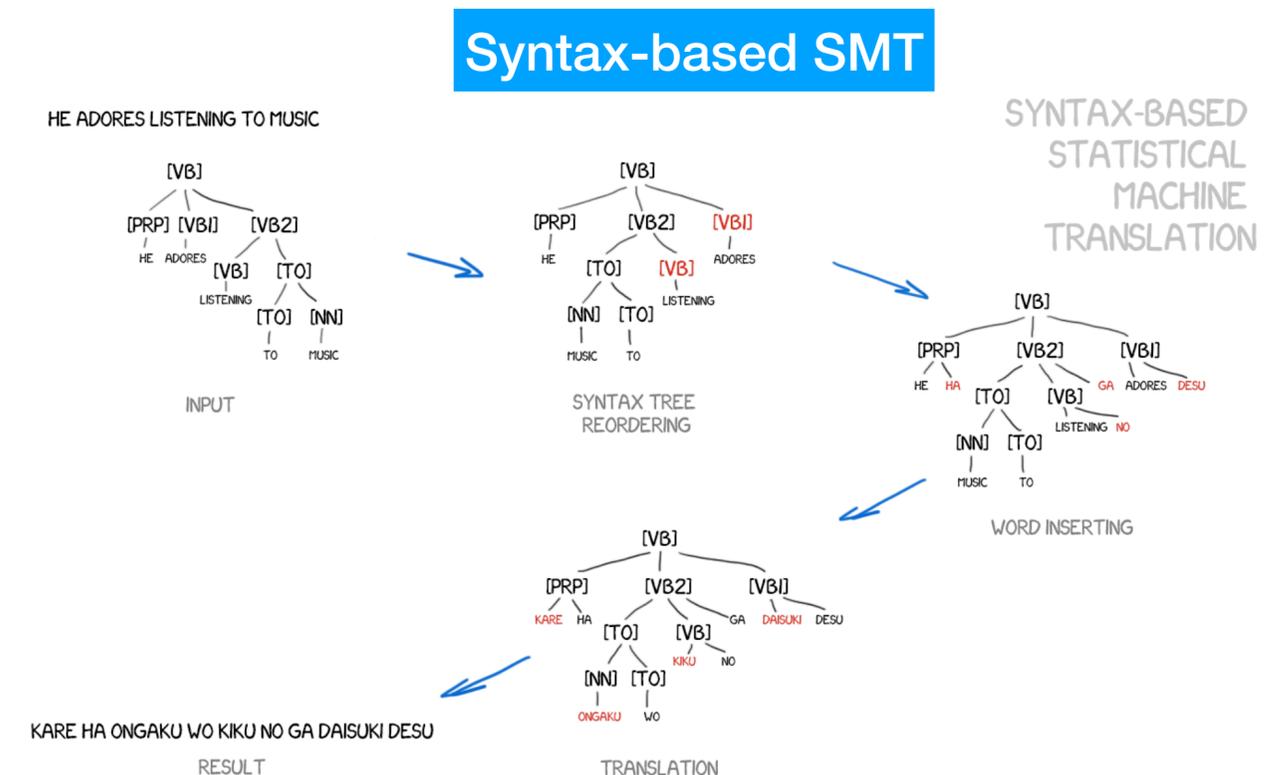
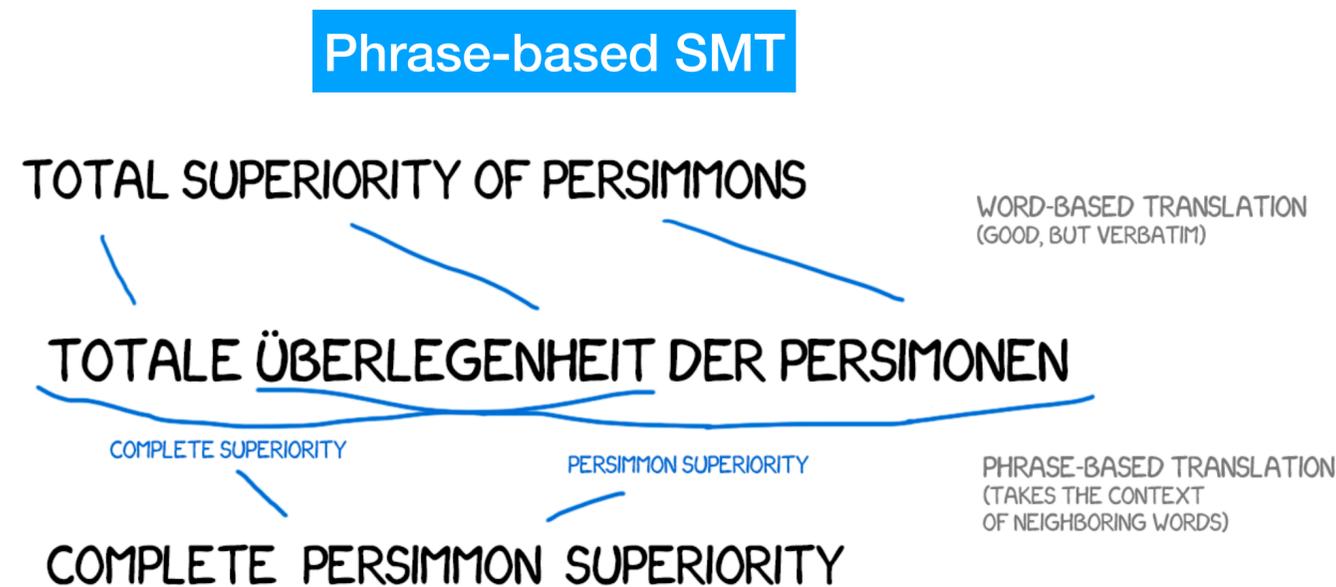
Example: Imagine you are translating from Spanish to English.

- Source (s): “La casa verde”
- Option 1 (t1): “The green house”
- Option 2 (t2): “The house green”

$P(s|t)$ will actually give both t1 and t2 a high score. However, the language model $P(t)$ will score t1 much higher.

Statistical machine translation (SMT)

- SMT was a huge field (1990s-2010s) - The best systems were **extremely complex**
- Systems had many separately-designed subcomponents
 - Need to **design features** to capture particular language phenomena
 - Required compiling and maintaining **extra resources**
 - Lots of **human effort** to maintain - repeated effort for each language pair!



Neural Machine Translation (NMT)

SMT → NMT

Q. Do you know when Google Translate was first launched?

Launched in April 2006 as a [statistical machine translation](#) service, it used [United Nations](#) and [European Parliament](#) documents and transcripts to gather linguistic data. Rather than translating languages directly, it first translates text to English and then pivots to the target language in most of the language combinations it posits in its grid,^[7] with a few exceptions including Catalan-Spanish.^[8] During a translation, it looks for patterns in millions of documents to help decide which words to choose and how to arrange them in the target language. Its accuracy, which has been criticized on several occasions,^[9] has been measured to vary greatly across languages.^[10] In November 2016, Google announced that Google Translate would switch to a [neural machine translation](#) engine – [Google Neural Machine Translation](#) (GNMT) – which translates "whole sentences at a time,

Google's NMT system in 2016

RESEARCH > PUBLICATIONS >

Google's Neural Machine Translation System: Bridging the Gap between Human and Machine Translation

Table 10: Mean of side-by-side scores on production data

	PBMT	GNMT	Human	Relative Improvement
English → Spanish	4.885	5.428	5.504	87%
English → French	4.932	5.295	5.496	64%
English → Chinese	4.035	4.594	4.987	58%
Spanish → English	4.872	5.187	5.372	63%
French → English	5.046	5.343	5.404	83%
Chinese → English	3.694	4.263	4.636	60%

SMT → NMT

1519年600名西班牙人在墨西哥登陆，去征服**几百万人口**的**阿兹特克帝国**，初次交锋他们损兵**三分之二**。

In 1519, six hundred Spaniards landed in Mexico to conquer **the Aztec Empire with a population of a few million**. They lost two thirds of their soldiers in the first clash.

translate.google.com (2009): 1519 600 Spaniards landed in Mexico, **millions of people to conquer the Aztec empire**, the first two-thirds of soldiers against their loss.

translate.google.com (2013): 1519 600 Spaniards landed in Mexico **to conquer the Aztec empire, hundreds of millions of people**, the initial confrontation loss of soldiers two-thirds.

translate.google.com (2015): 1519 600 Spaniards landed in Mexico, **millions of people to conquer the Aztec empire**, the first two-thirds of the loss of soldiers they clash.

The screenshot shows the Google Translate interface with the source text in Chinese (Simplified) and the target text in English. The interface includes language selection menus for both source and target languages, a text input area, and a text output area. The source text is: "1519年600名西班牙人在墨西哥登陆，去征服几百万人口的阿兹特克帝国，初次交锋他们损兵三分之二。". The target text is: "In 1519, 600 Spaniards landed in Mexico to conquer the Aztec Empire with a population of several million. They lost two-thirds of their troops in the first confrontation." The interface also shows a "Look up details" link and a "拼" (Pinyin) button.

Feb 5 lecture starts from here

CS 288 Advanced Natural Language Processing

Course website: cal-cs288.github.io/sp26

Ed: edstem.org/us/join/XvztdK

- Class starts at 15:40!
- Next Tuesday (Feb 10): A1 due, team registration for A3 & project due
- Lecture plan: seq2seq (50min) → Transformers (30min)

Recap: Machine Translation (MT)

- Goal: Translate a sentence $\mathbf{w}^{(s)}$ in a source language (input) to a sentence $\mathbf{w}^{(t)}$ in the target language (output)

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- Why is MT challenging?

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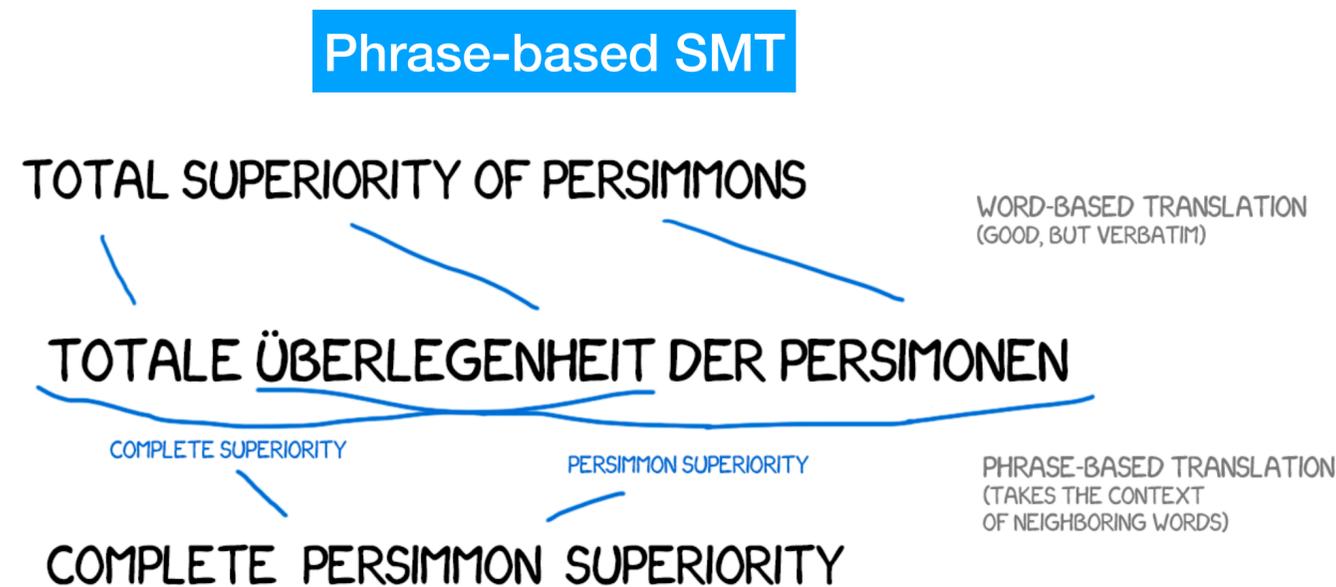
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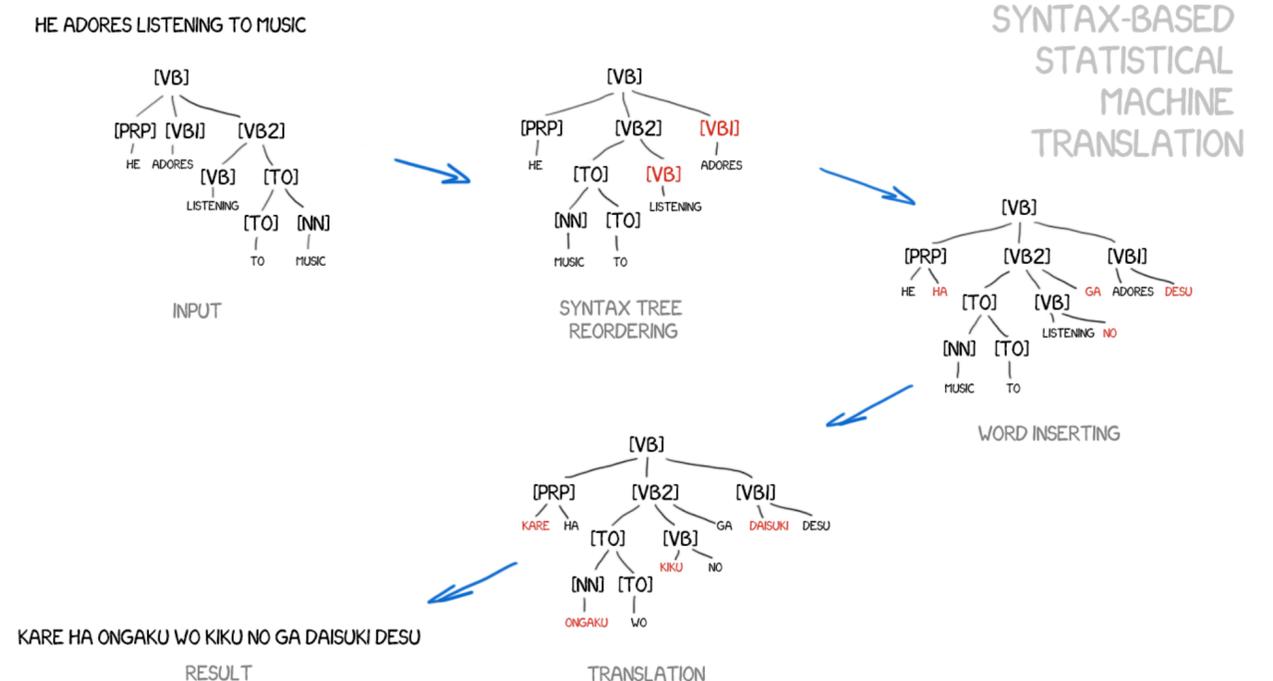
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Syntax-based SMT



Recap: Transitioning from SMT to NMT

Launched in April 2006 as a [statistical machine translation](#) service, it used [United Nations](#) and [European Parliament](#) documents and transcripts to gather linguistic data. Rather than translating languages directly, it first translates text to English and then pivots to the target language in most of the language combinations it posits in its grid,^[7] with a few exceptions including Catalan-Spanish.^[8] During a translation, it looks for patterns in millions of documents to help decide which words to choose and how to arrange them in the target language. Its accuracy, which has been criticized on several occasions,^[9] has been measured to vary greatly across languages.^[10] In November 2016, Google announced that Google Translate would switch to a [neural machine translation](#) engine – [Google Neural Machine Translation](#) (GNMT) – which translates "whole sentences at a time,

Neural machine translation (NMT)

- Neural Machine Translation (NMT) is a way to do machine translation with a **single end-to-end neural network**
- The neural network architecture is called a **sequence-to-sequence model** (aka **seq2seq**) and it involves two RNNs

Sequence to Sequence Learning with Neural Networks

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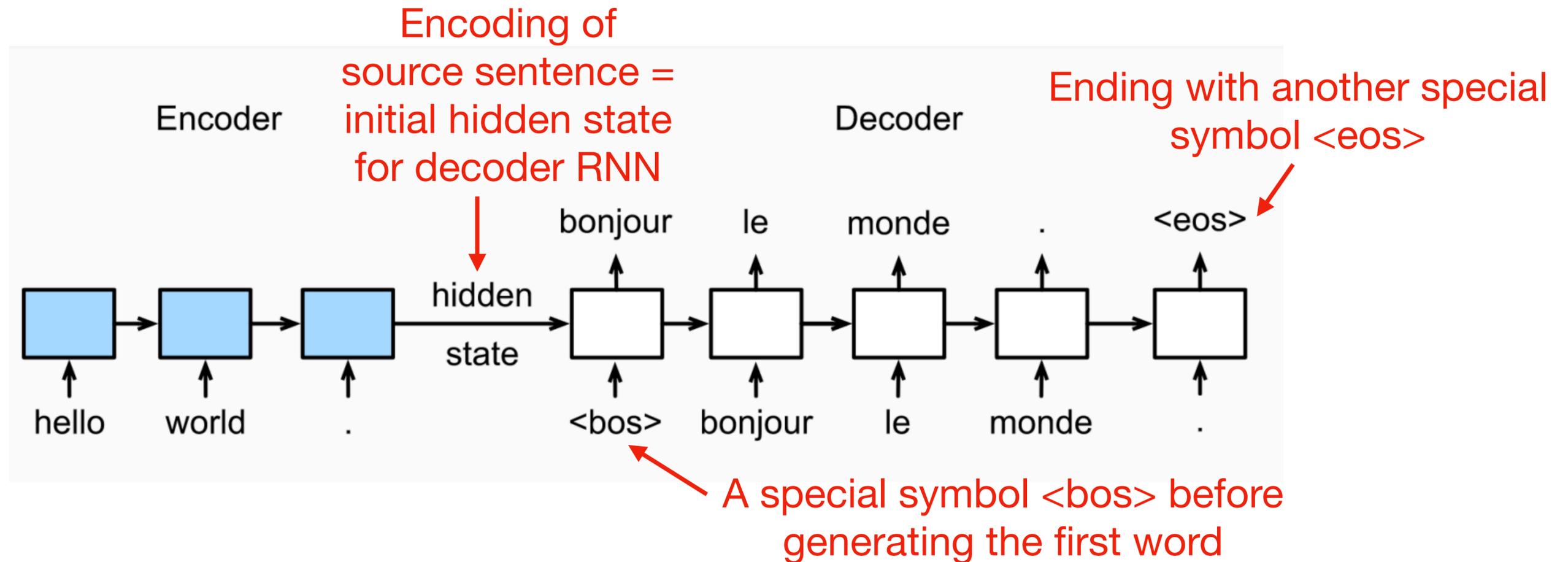
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Ilya Sutskever

(Sutskever et al., 2014)

The sequence-to-sequence model (seq2seq)



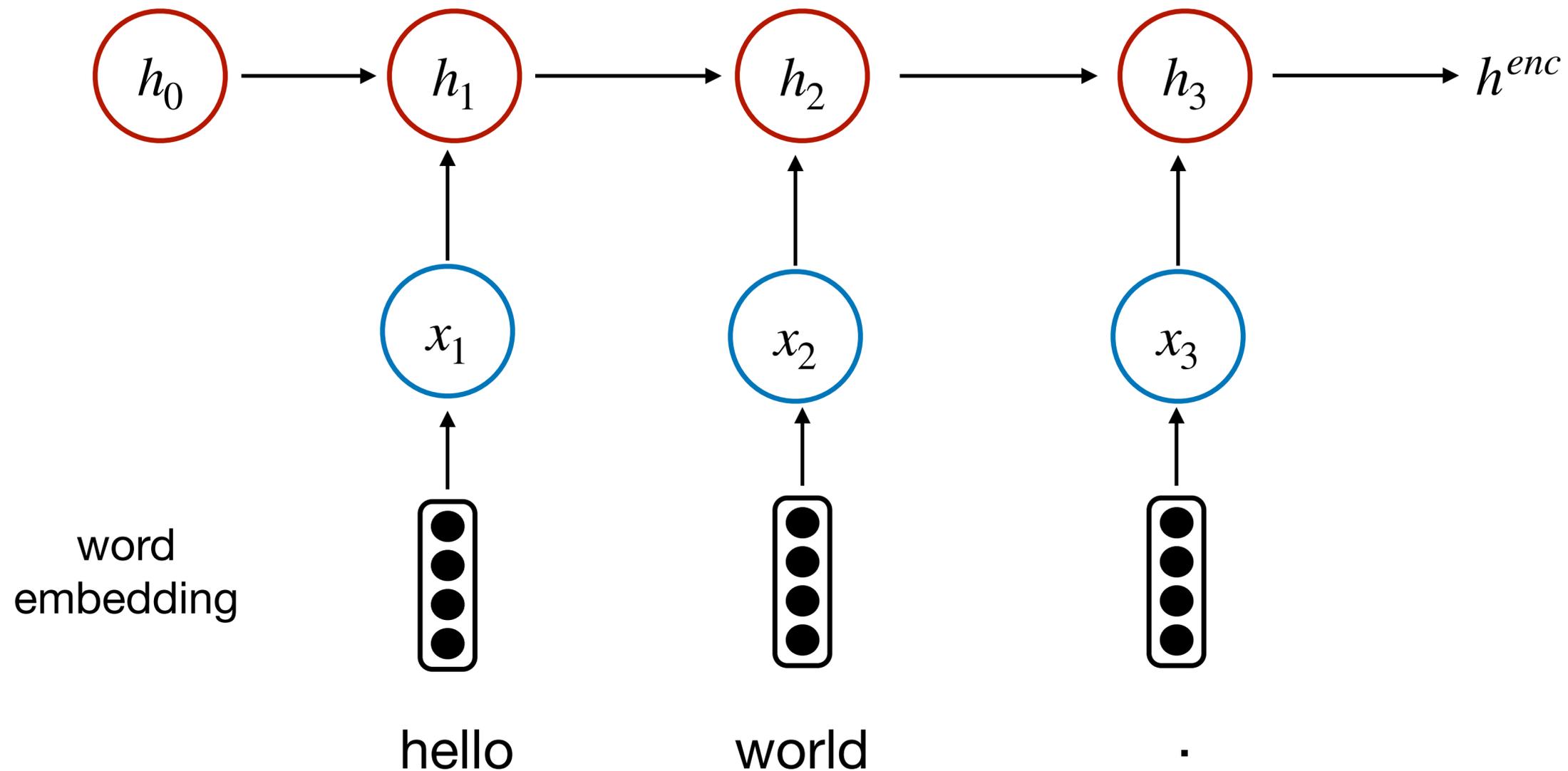
It is called an **encoder-decoder** architecture

- The encoder is an RNN to read the input sequence (**source language**)
- The decoder is another RNN to generate output word by word (**target language**)

Seq2seq: Encoder

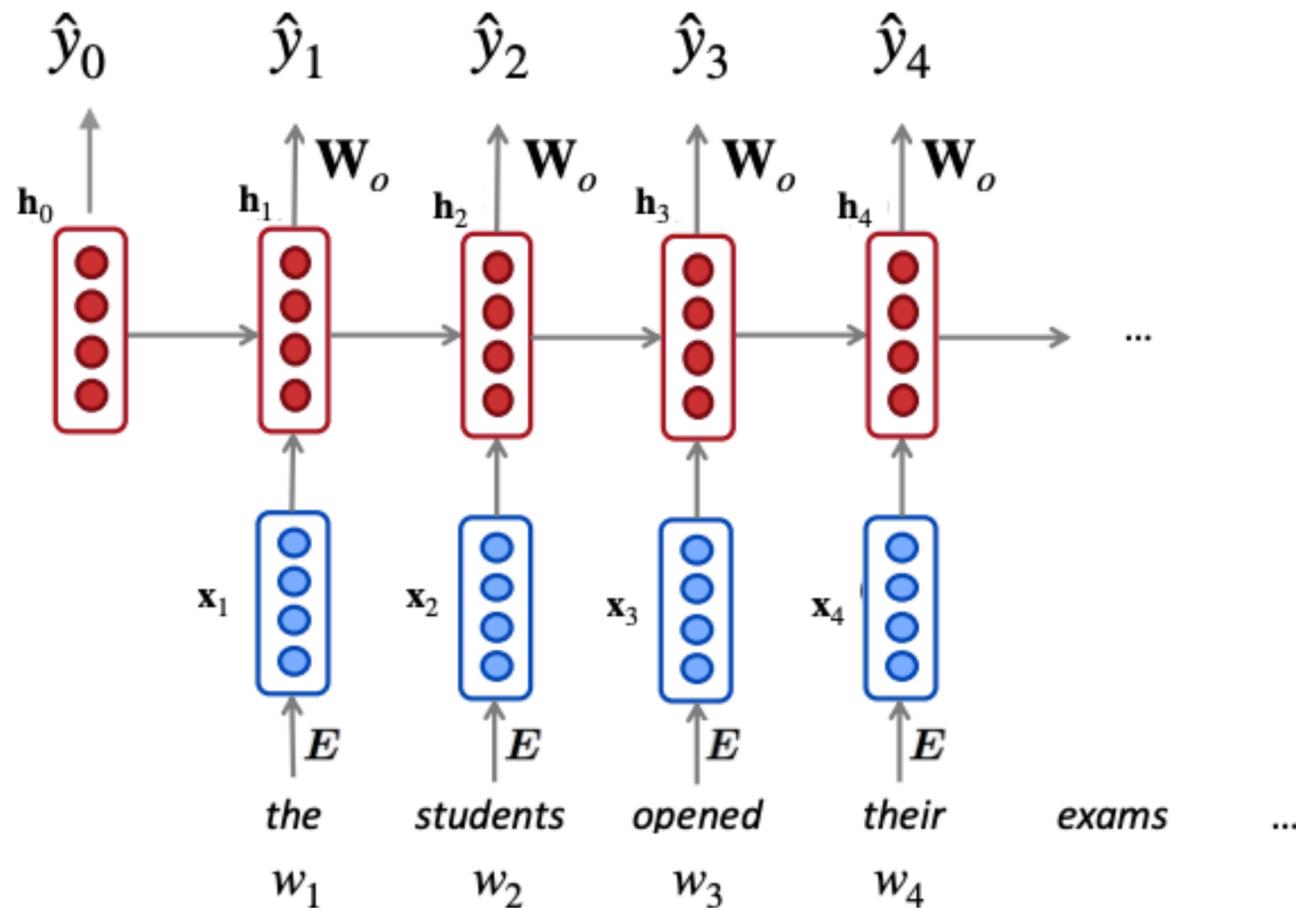
Sentence: hello world .

(encoded representation)



Recap: recurrent neural models

(The case of language modeling)



$$\mathbf{h}_t = g(\mathbf{W}\mathbf{h}_{t-1} + \mathbf{U}\mathbf{x}_t + \mathbf{b}) \in \mathbb{R}^h$$

$$\hat{\mathbf{y}}_t = \textit{softmax}(\mathbf{W}_o\mathbf{h}_t)$$

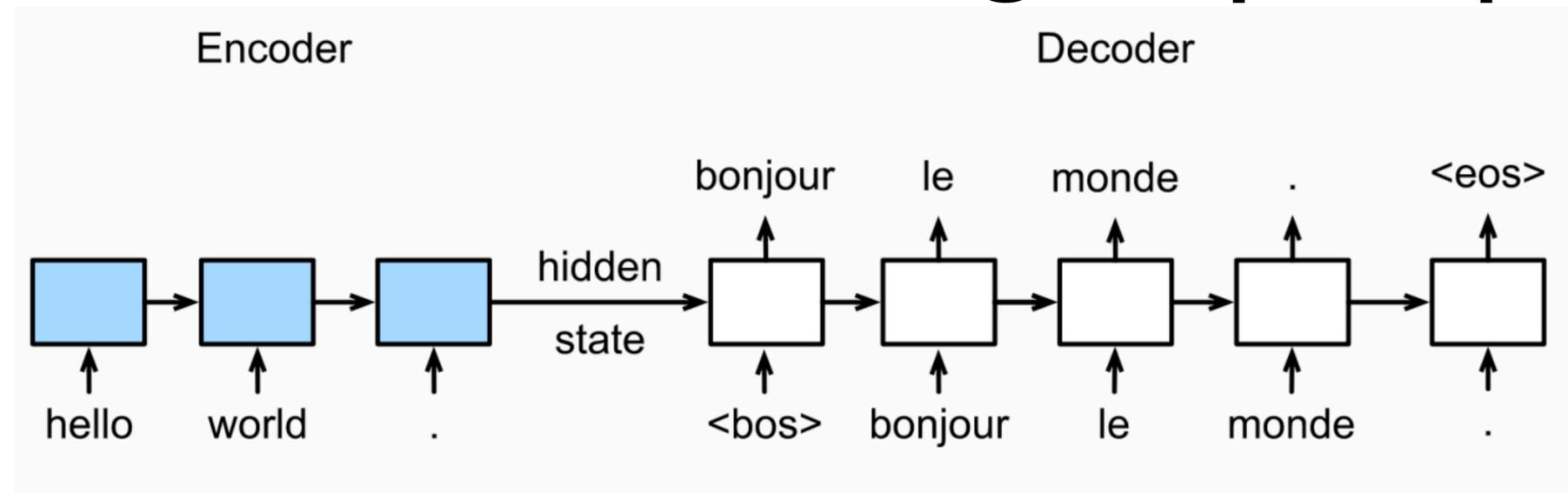
Training loss:

$$L(\theta) = -\frac{1}{n} \sum_{t=1}^n \log \hat{\mathbf{y}}_{t-1}(w_t)$$

Trainable parameters:

$$\theta = \{\mathbf{W}, \mathbf{U}, \mathbf{b}, \mathbf{W}_o, \mathbf{E}\}$$

Understanding seq2seq

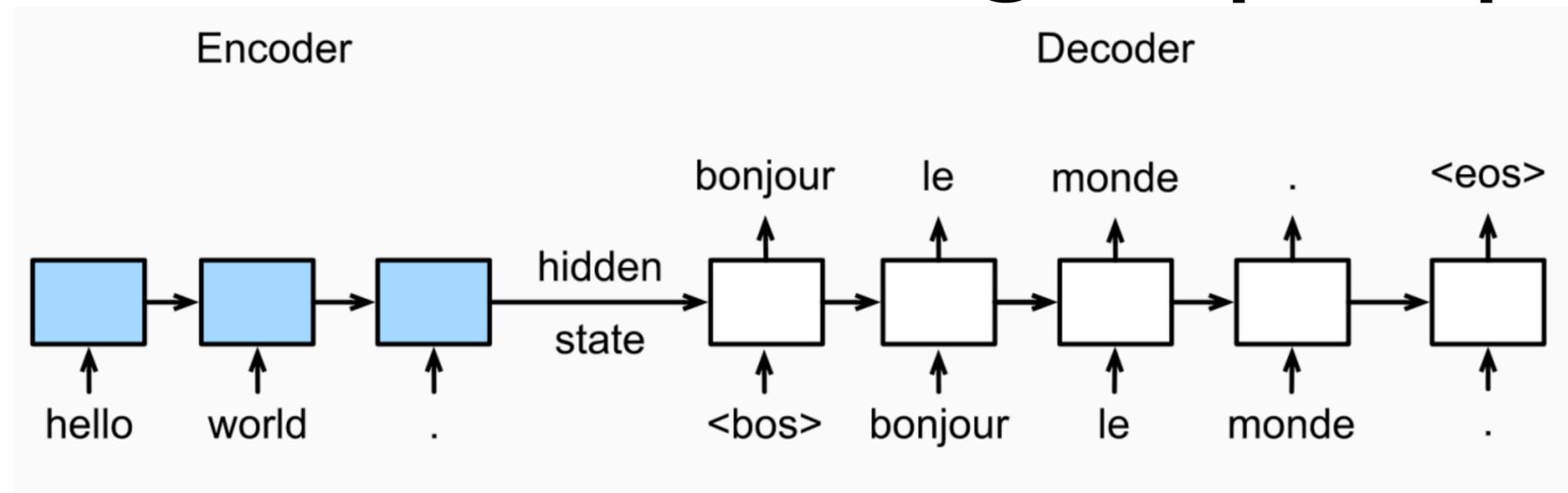


Which of the following is correct?

- (A) We can use bidirectional RNNs for both encoder and decoder
- (B) The decoder has more parameters because of the output matrix \mathbf{W}_o
- (C) The encoder and decoder have separate word embeddings
- (D) The encoder and decoder's parameters are optimized together

Both (C) and (D) are correct.

Understanding seq2seq



Encoder RNN:

- word embeddings $\mathbf{E}^{(s)}$ for source language
- RNN parameters, e.g., $\{\mathbf{W}^{(s)}, \mathbf{U}^{(s)}, \mathbf{b}^{(s)}\}$ for simple RNNs and 4x parameters for LSTMs
- Encoder RNN can be bidirectional!

Decoder RNN:

- word embeddings $\mathbf{E}^{(t)}$ for target language
- RNN parameters, e.g., $\{\mathbf{W}^{(t)}, \mathbf{U}^{(t)}, \mathbf{b}^{(t)}\}$ for simple RNNs and 4x parameters for LSTMs
- Output embedding matrix $\mathbf{W}_o =$ can be tied with $\mathbf{E}^{(t)}$
- **Decoder RNN has to be unidirectional (left to right)!**

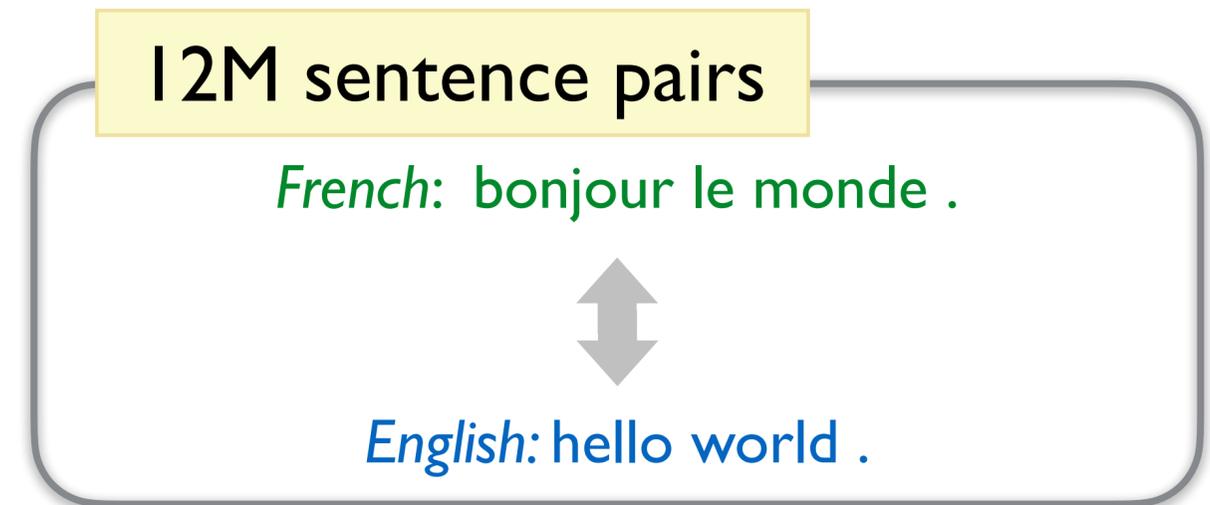
Training seq2seq models

- Training data: parallel corpus $\{(\mathbf{w}_i^{(s)}, \mathbf{w}_i^{(t)})\}$
- Minimize cross-entropy loss:

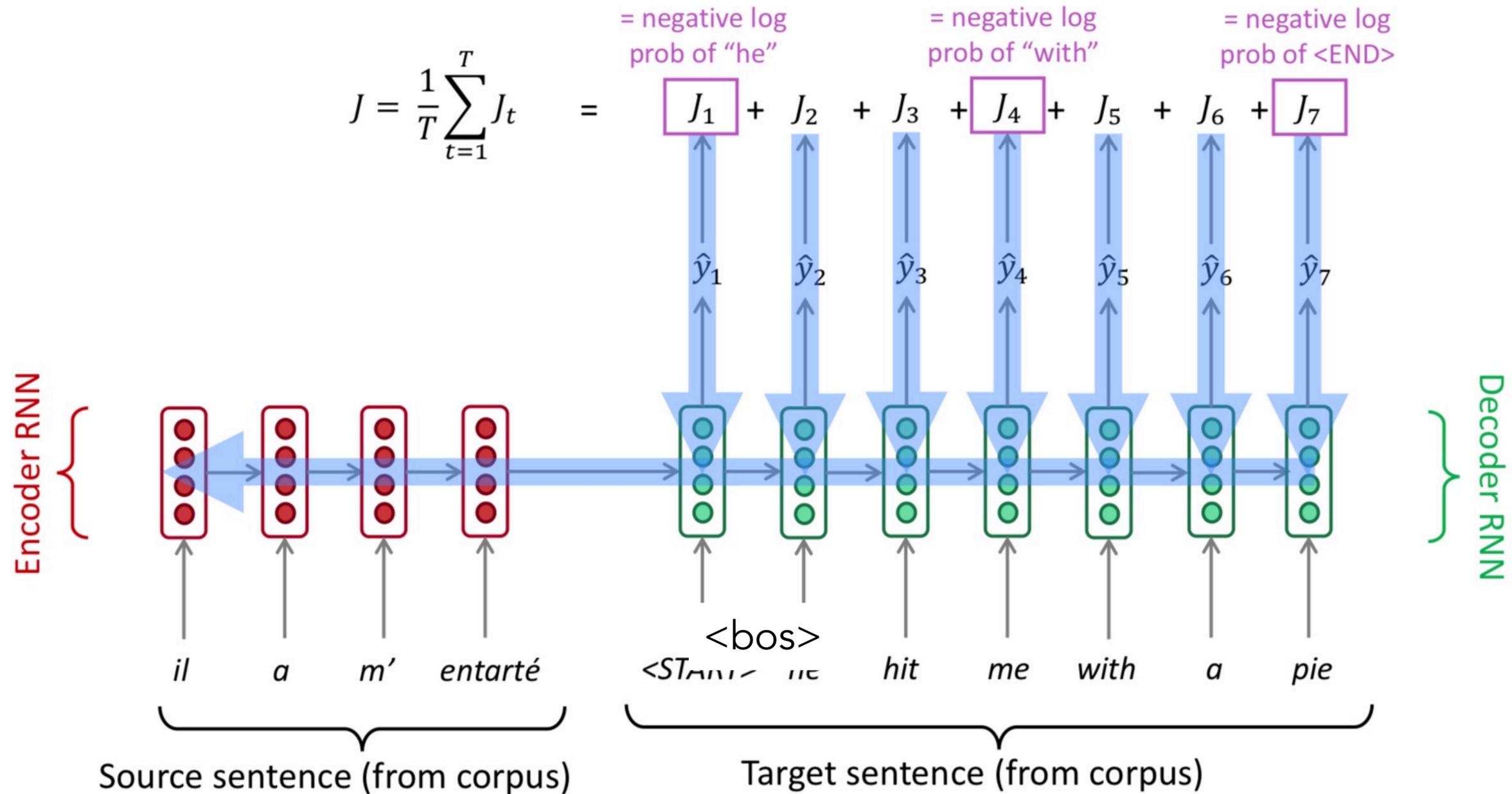
$$\sum_{t=1}^T -\log P(y_t | y_1, \dots, y_{t-1}, \mathbf{w}^{(s)})$$

(denote $\mathbf{w}^{(t)} = y_1, \dots, y_T$)

- Back-propagate gradients through both encoder and decoder



Training seq2seq models



Seq2seq is optimized as a single system.
Backpropagation operates "end-to-end".

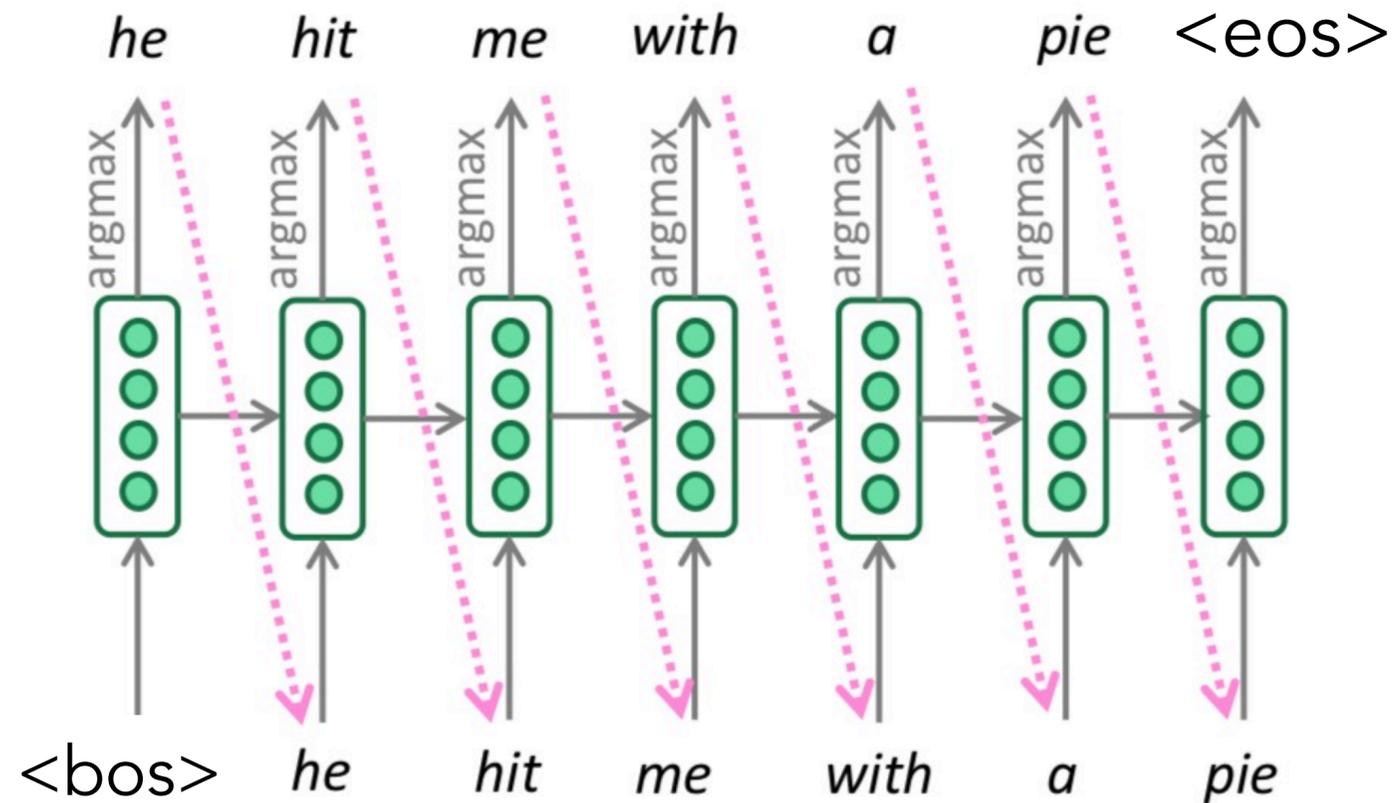
Decoding seq2seq models

$$\arg \max_{y_1, \dots, y_T} P(y_1, \dots, y_T | \mathbf{w}^{(s)})$$

- Problem: Exhaustive search is very expensive — we even don't know what T is
- Need some approximation!

Decoding seq2seq models

- Greedy decoding
 - = Compute argmax at every step of decoder to generate word



A middle ground: Beam search

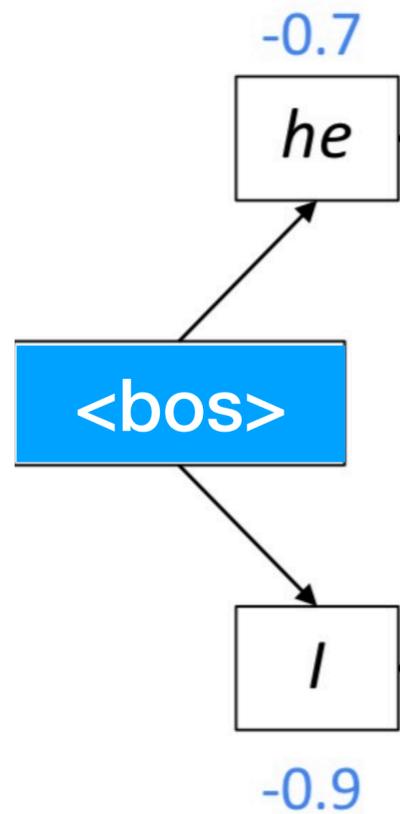
- At every step, keep track of the **k most probable** partial translations (hypotheses)
- Score of each hypothesis = log probability of sequence so far

$$\sum_{i=1}^t \log P(y_i | y_1, \dots, y_{i-1}, \mathbf{w}^{(s)})$$

- Not guaranteed to be optimal
- More efficient than exhaustive search

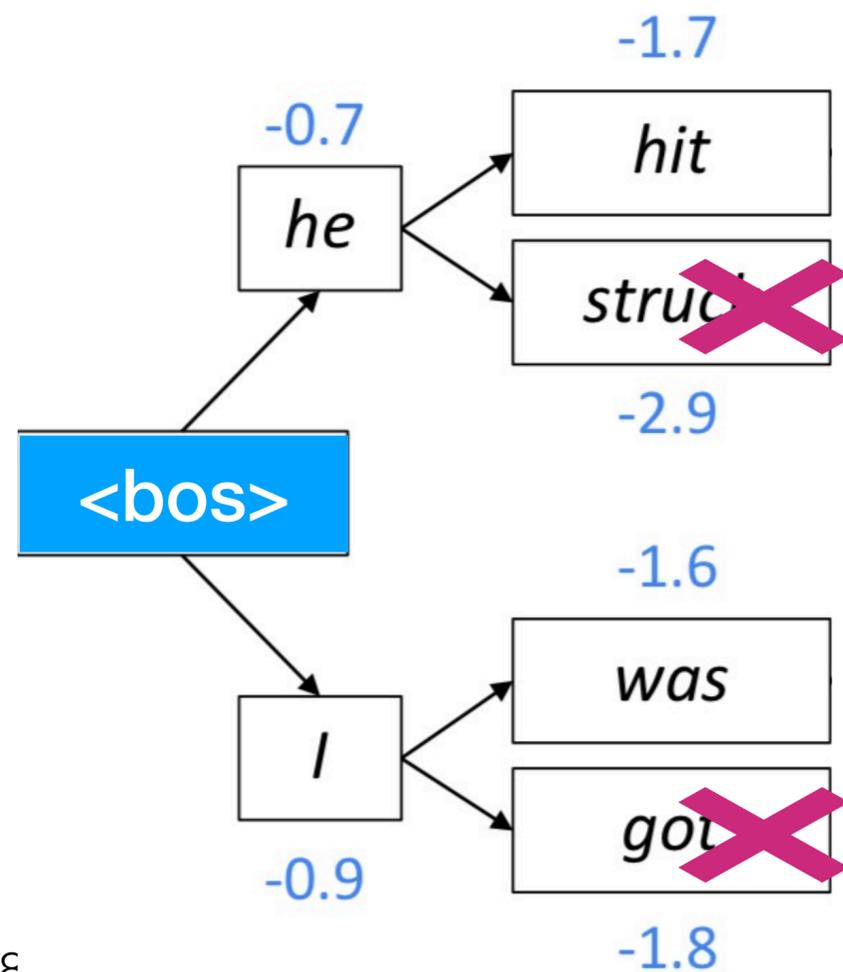
Beam search

Beam size = $k = 2$. Blue numbers = $\text{score}(y_1, \dots, y_t) = \sum_{i=1}^t \log P_{\text{LM}}(y_i | y_1, \dots, y_{i-1}, x)$



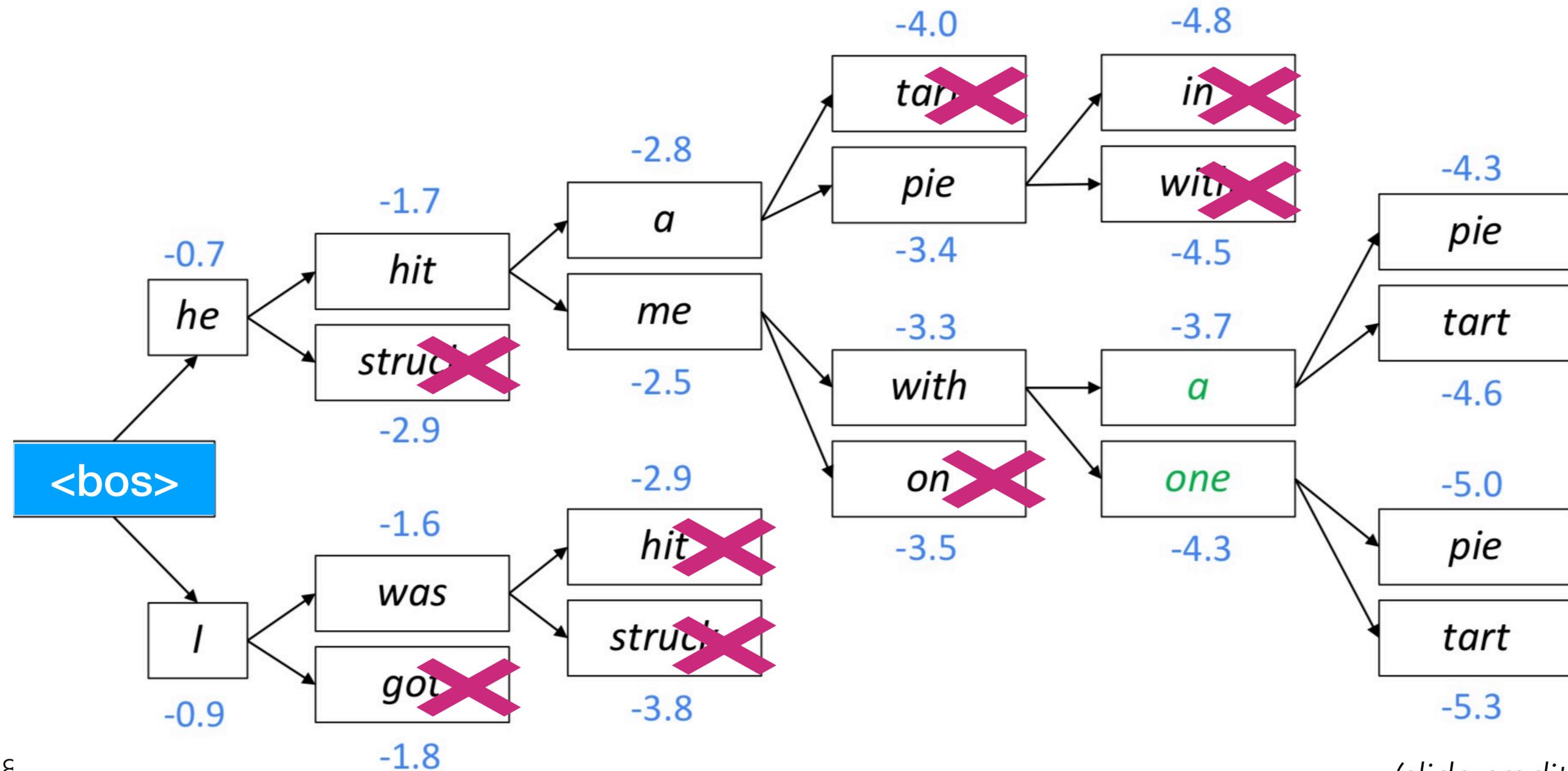
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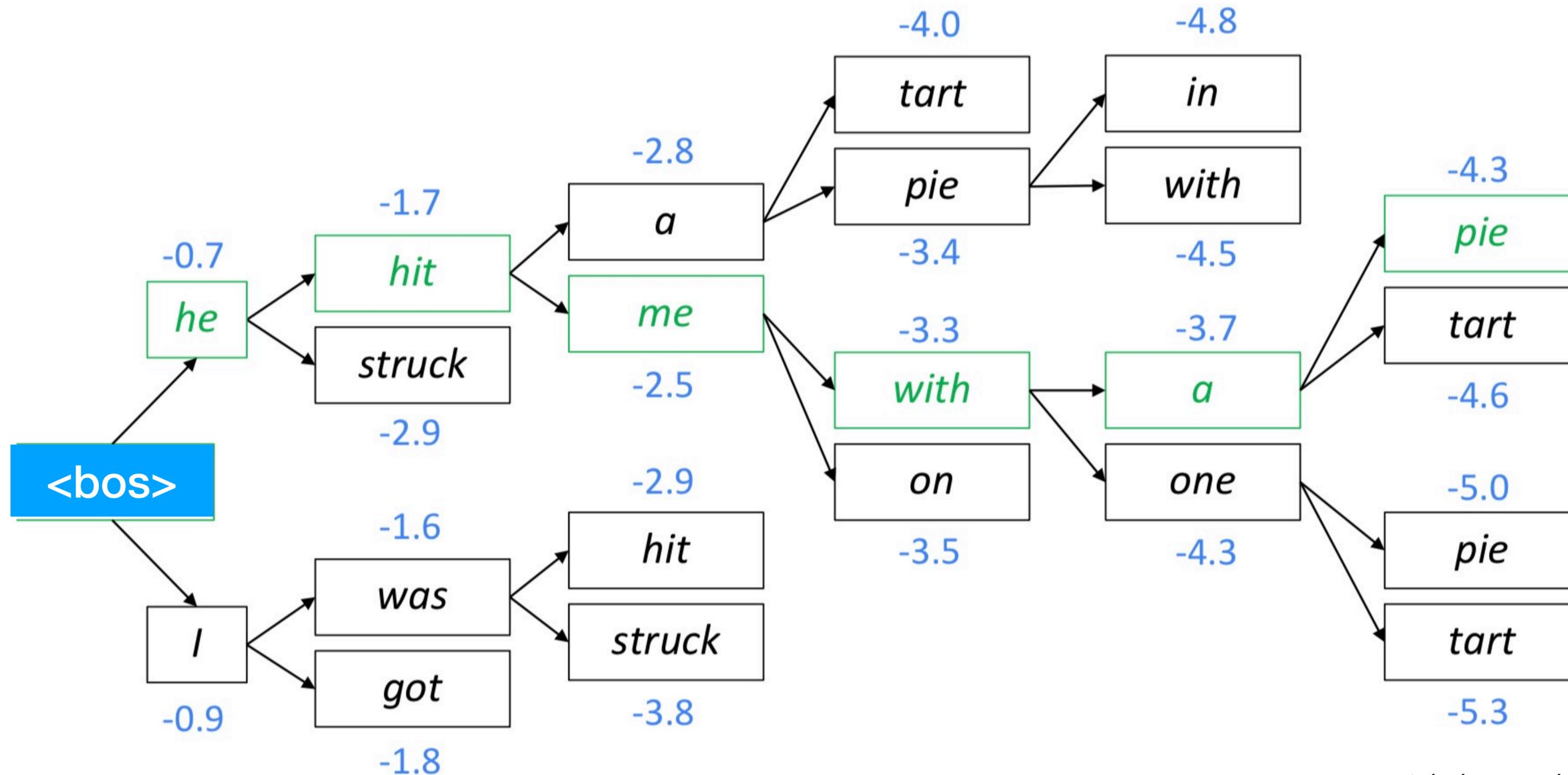
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Backtrack

Beam size = $k = 2$. Blue numbers = $\text{score}(y_1, \dots, y_t) = \sum_{i=1}^t \log P_{\text{LM}}(y_i | y_1, \dots, y_{i-1}, x)$



Beam search: Details

- ▶ Different hypotheses may produce $\langle eos \rangle$ token at different time steps
 - ▶ When a hypothesis produces $\langle eos \rangle$, stop expanding it and place it aside
- ▶ Continue beam search until:
 - ▶ All k hypotheses produce $\langle eos \rangle$ OR
 - ▶ Hit max decoding limit T
- ▶ Select top hypotheses using the *normalized* likelihood score

$$\frac{1}{T} \sum_{t=1}^T \log P(y_t | y_1, \dots, y_{t-1}, \mathbf{w}^{(s)})$$

- ▶ Otherwise shorter hypotheses have higher scores

NMT vs. SMT

Pros:

- Better performance (more **fluent**, better use of **context**, better use of **phrase similarities**)
- A **single neural network** to be optimized end-to-end (no individual subcomponents)
- **Less human engineering effort** - same method for all language pairs

Cons:

- NMT is **less interpretable**
- NMT is **difficult to control**

NMT: the first big success of NLP deep learning

- 2014: First seq2seq paper published
- 2016: Google Translate switches from SMT to NMT - and by 2018 everyone has



- SMT systems, built by hundreds of engineers over many years, outperformed by NMT systems trained by a small group of engineers in a few months

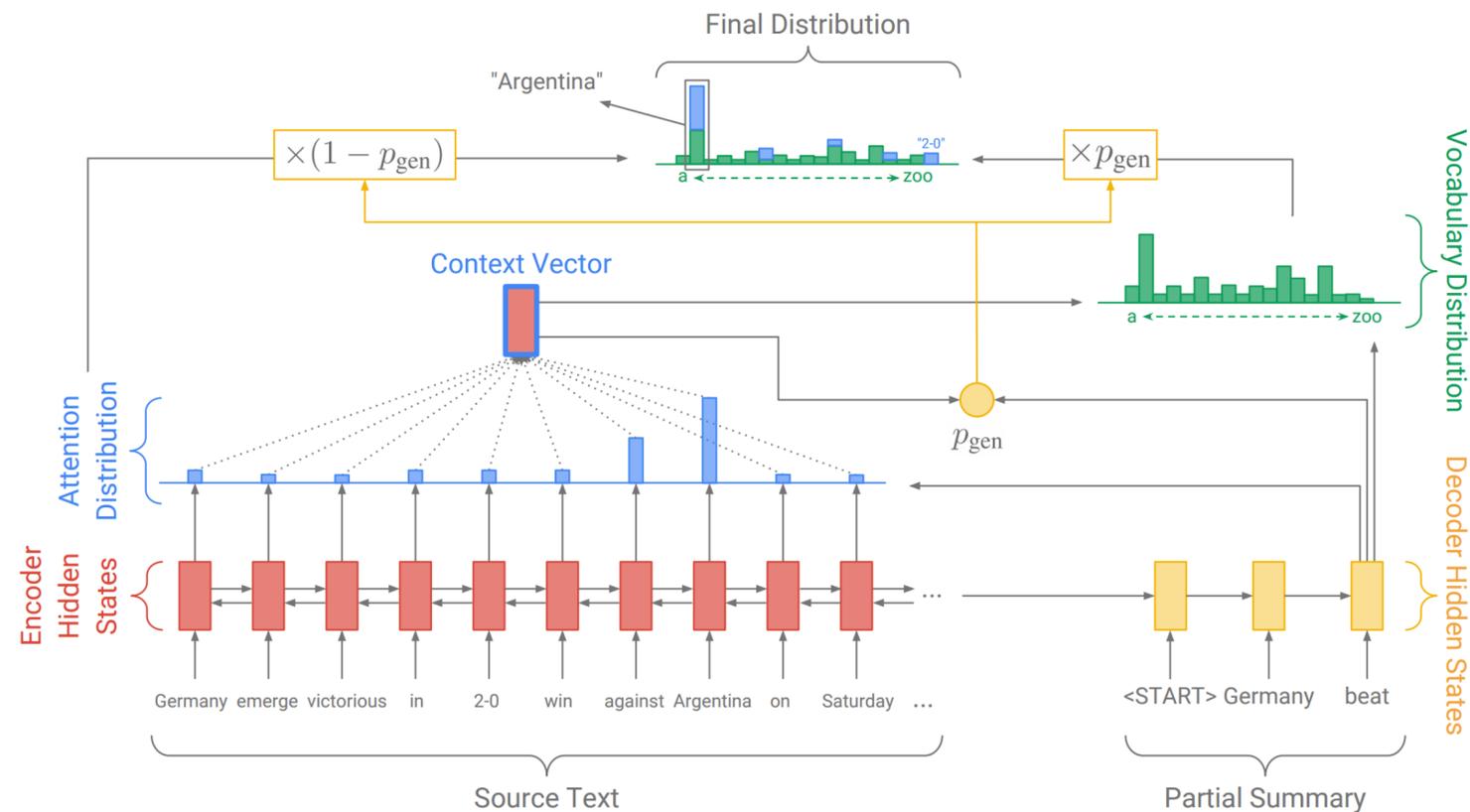
Other applications of seq2seq

Seq2seq is versatile

- Sequence-to-sequence is useful for more than just MT
- Many NLP tasks can be framed as sequence-to-sequence problems
 - **Summarization** (long text → short text)
 - **Dialogue** (previous utterances → next utterance)
 - **Code generation** (natural language → Python code)
 - ...

Seq2seq is versatile

Summarization



Source Text

munster have signed new zealand international francis *saili* on a two-year deal . utility back *saili* , who made his all blacks debut against argentina in 2013 , will move to the province later this year after the completion of his 2015 contractual commitments . the 24-year-old currently plays for *auckland-based* super rugby side the blues and was part of the new zealand under-20 side that won the junior world championship in italy in 2011 . *saili* 's signature is something of a coup for munster and head coach anthony foley believes he will be a great addition to their backline . francis *saili* has signed a two-year deal to join munster and will link up with them later this year . ' we are really pleased that francis has committed his future to the province , ' foley told munster 's official website . ' he is a talented centre with an impressive *skill-set* and he possesses the physical attributes to excel in the northern hemisphere . ' i believe he will be a great addition to our backline and we look forward to welcoming him to munster . ' *saili* has been capped twice by new zealand and was part of the under 20 side that won the junior championship in 2011 . *saili* , who joins all black team-mates dan carter , ma'a nonu , conrad smith and charles piutau in agreeing to ply his trade in the northern hemisphere , is looking forward to a fresh challenge . he said : ' i believe this is a fantastic opportunity for me and i am fortunate to move to a club held in such high regard , with values and traditions i can relate to from my time here in the blues . ' this experience will stand to me as a player and i believe i can continue to improve and grow within the munster set-up . ' as difficult as it is to leave the blues i look forward to the exciting challenge ahead . '

Reference summary

utility back francis *saili* will join up with munster later this year . the new zealand international has signed a two-year contract . *saili* made his debut for the all blacks against argentina in 2013 .

Sequence-to-sequence + attention summary

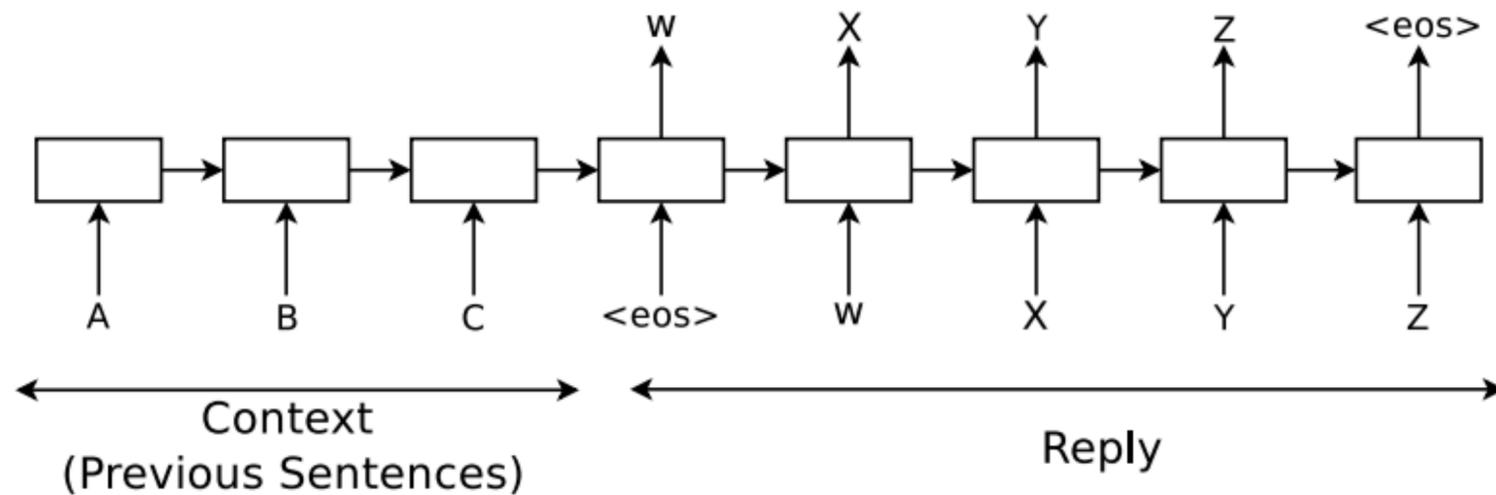
dutch international francis [UNK] has signed a two-year deal to join *irish* [UNK] super rugby side the blues . [UNK] 's signature is something of a coup for munster and his head coach anthony foley believes he will be a great addition to their *respective prospects* . [UNK] has been capped twice by new zealand .

Pointer-generator summary

new zealand international francis *saili* will move to the province later this year . utility back *saili* made his all blacks debut against argentina in 2013 . utility back *saili* will move to the province later this year .

Seq2seq is versatile

- Dialogue



Human: *hello !*

Machine: *hello !*

Human: *how are you ?*

Machine: *i 'm good .*

Human: *what 's your name ?*

Machine: *i 'm julia .*

Human: *when were you born ?*

Machine: *july 20th .*

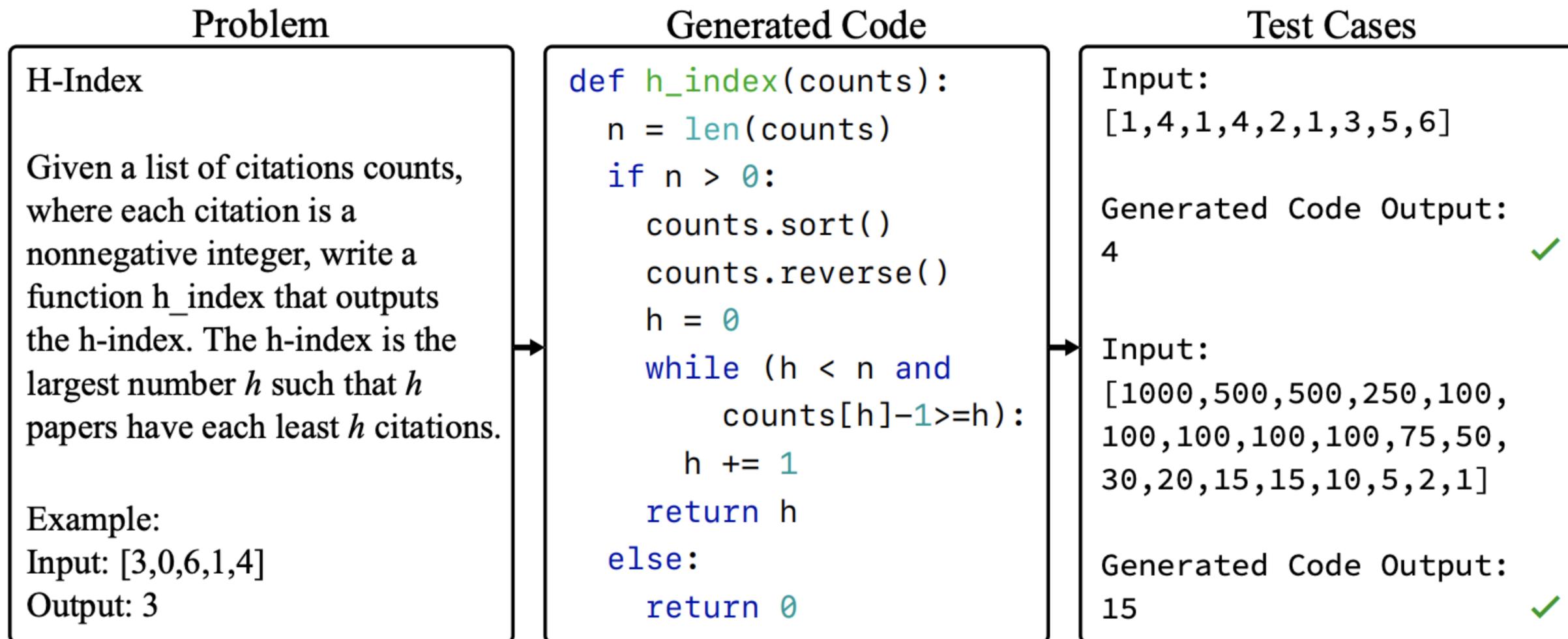
Human: *what year were you born ?*

Machine: *1977 .*

Human: *where are you from ?*

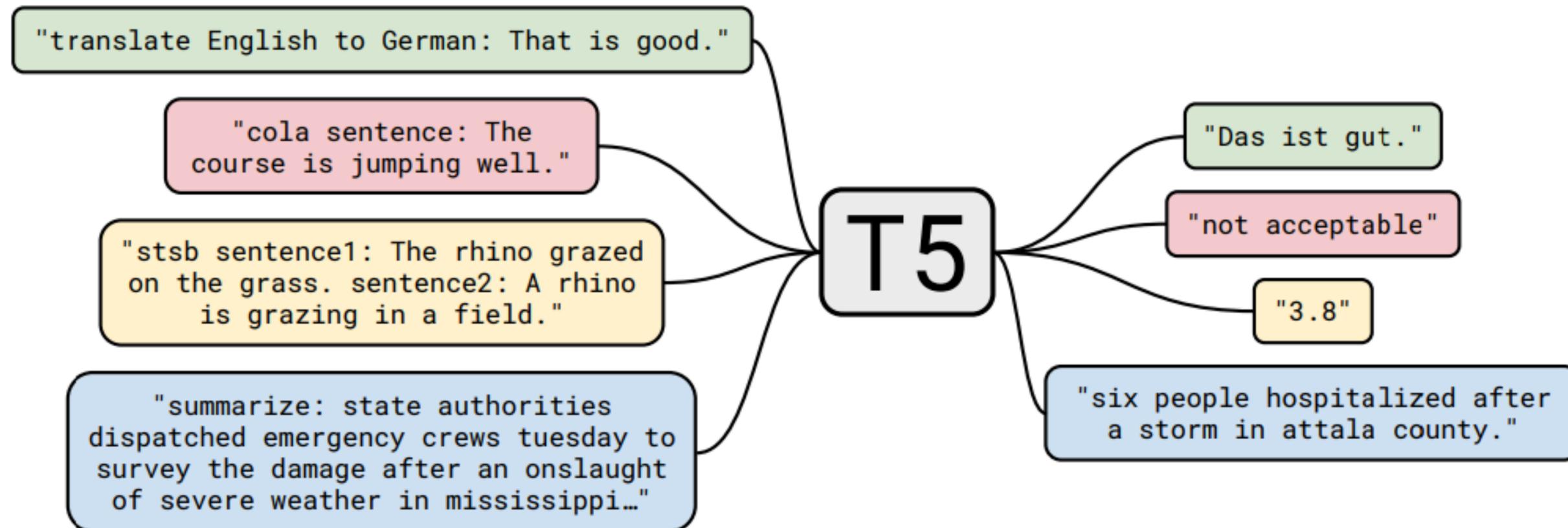
Seq2seq is versatile

- ▶ Code generation



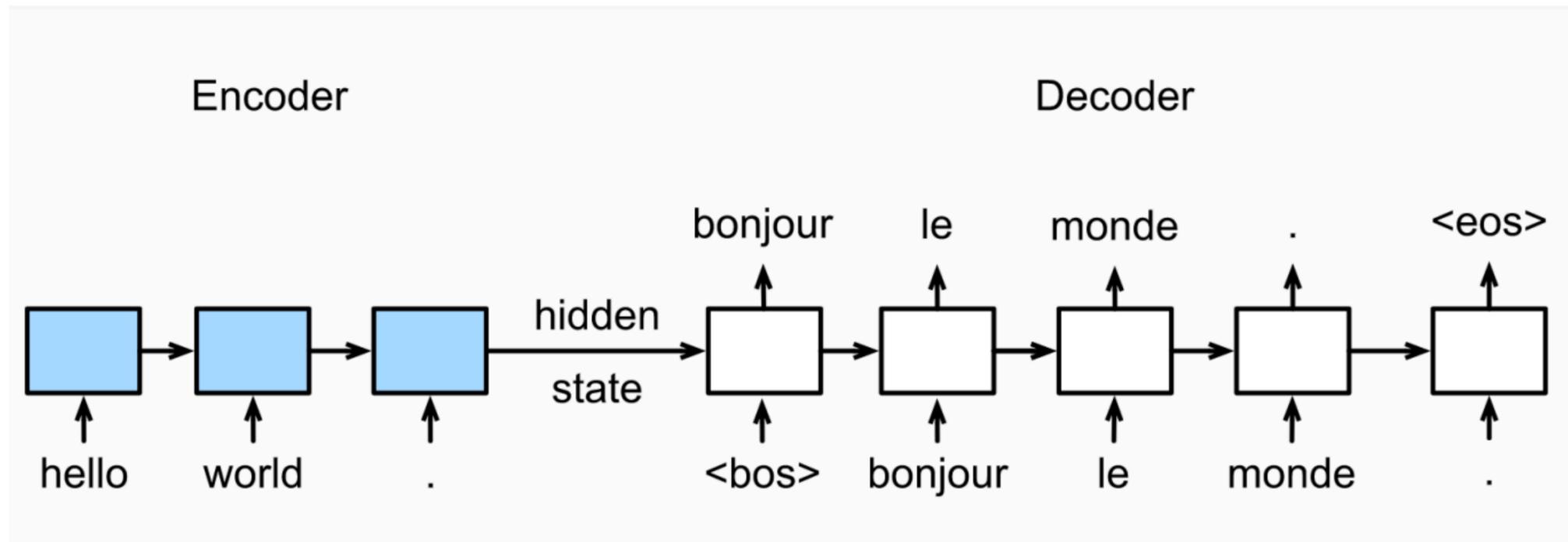
Seq2seq is versatile

- ▶ All language tasks can be converted into a text-to-text problem!
 - ▶ T5 = **T**ext-**t**o-**t**ext **T**ransfer **T**ransformer



Attention

Seq2seq: the bottleneck



- ▶ A single encoding vector, h^{enc} , needs to capture **all the information** about source sentence
- ▶ Longer sequences can lead to vanishing gradients

Attention

- ▶ Attention provides a solution to the bottleneck problem

ICLR 2015

NEURAL MACHINE TRANSLATION BY JOINTLY LEARNING TO ALIGN AND TRANSLATE

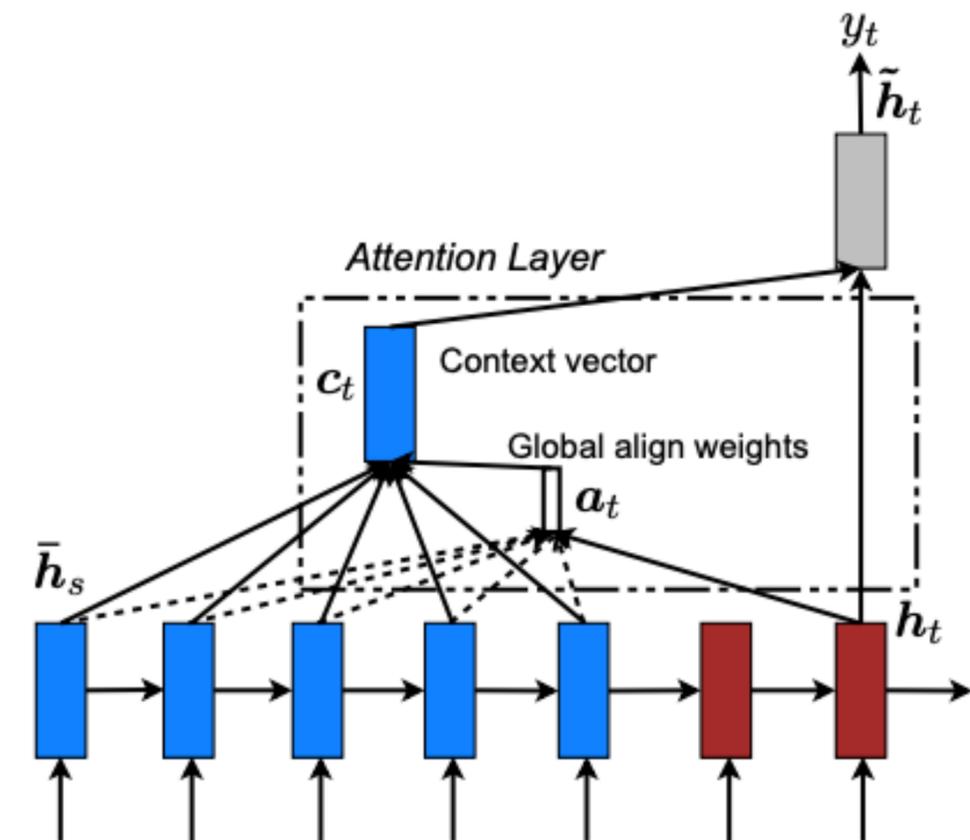
Dzmitry Bahdanau
Jacobs University Bremen, Germany

KyungHyun Cho **Yoshua Bengio***
Université de Montréal

EMNLP 2015

Effective Approaches to Attention-based Neural Machine Translation

Minh-Thang Luong **Hieu Pham** **Christopher D. Manning**
Computer Science Department, Stanford University, Stanford, CA 94305
{lmthang, hyhieu, manning}@stanford.edu



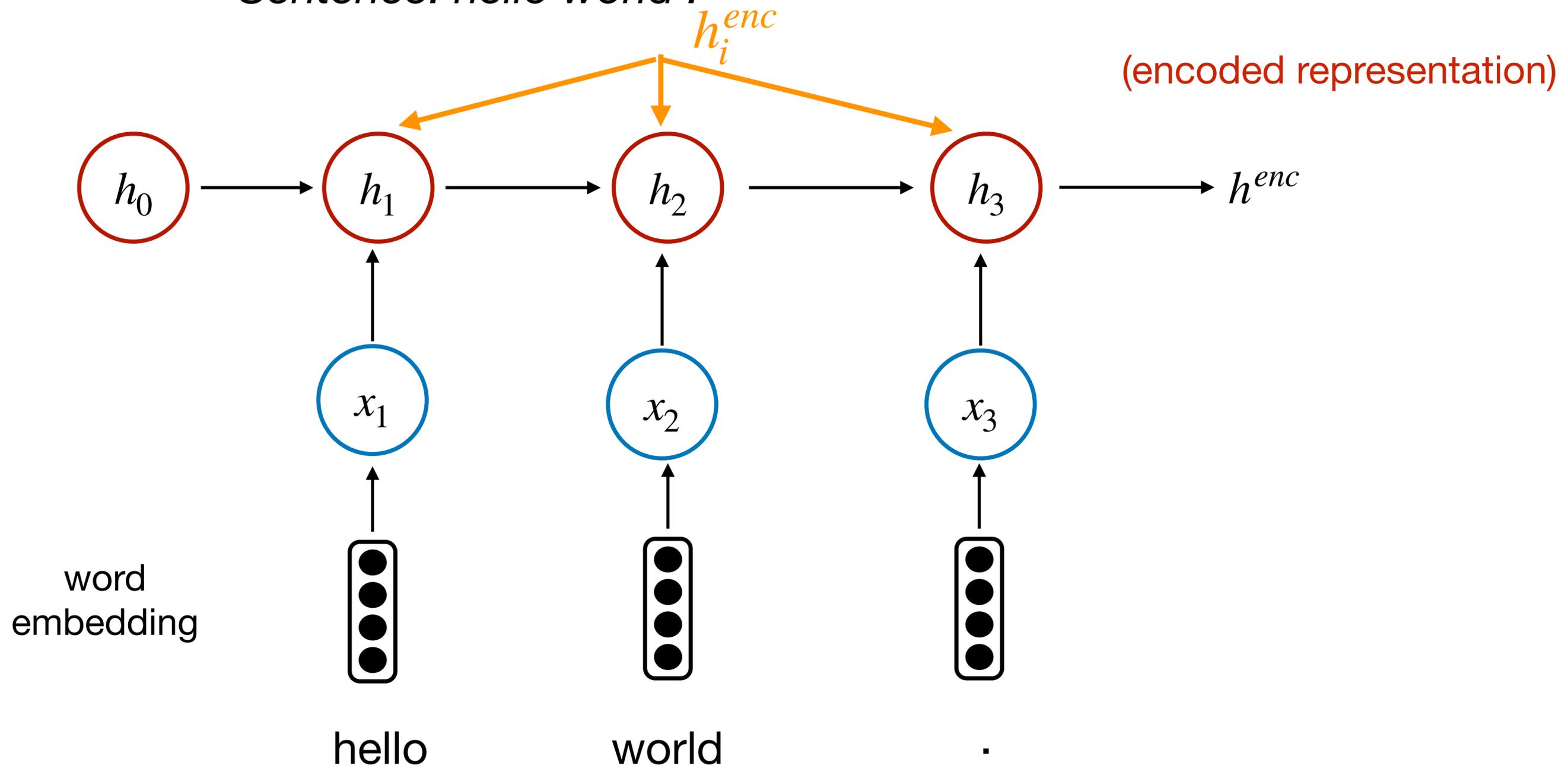
Attention

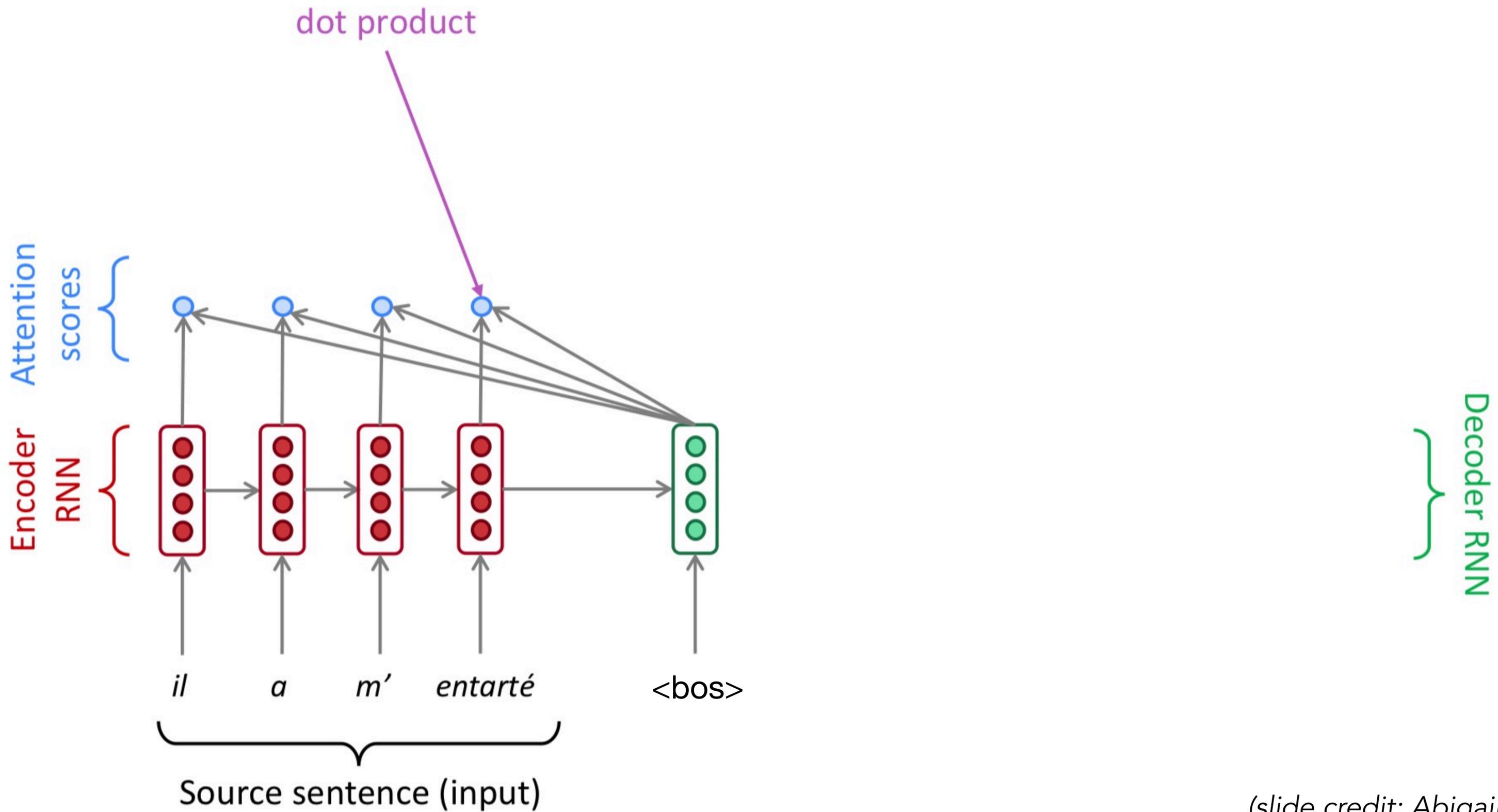
- ▶ Attention provides a solution to the bottleneck problem
- ▶ **Key idea:** At each time step during decoding, **focus on a particular part** of source sentence
 - ▶ This depends on the **decoder's** current hidden state h_t^{dec} (i.e. an idea of what you are trying to decode)
 - ▶ Usually implemented as a probability distribution over the hidden states of the **encoder** (h_i^{enc})

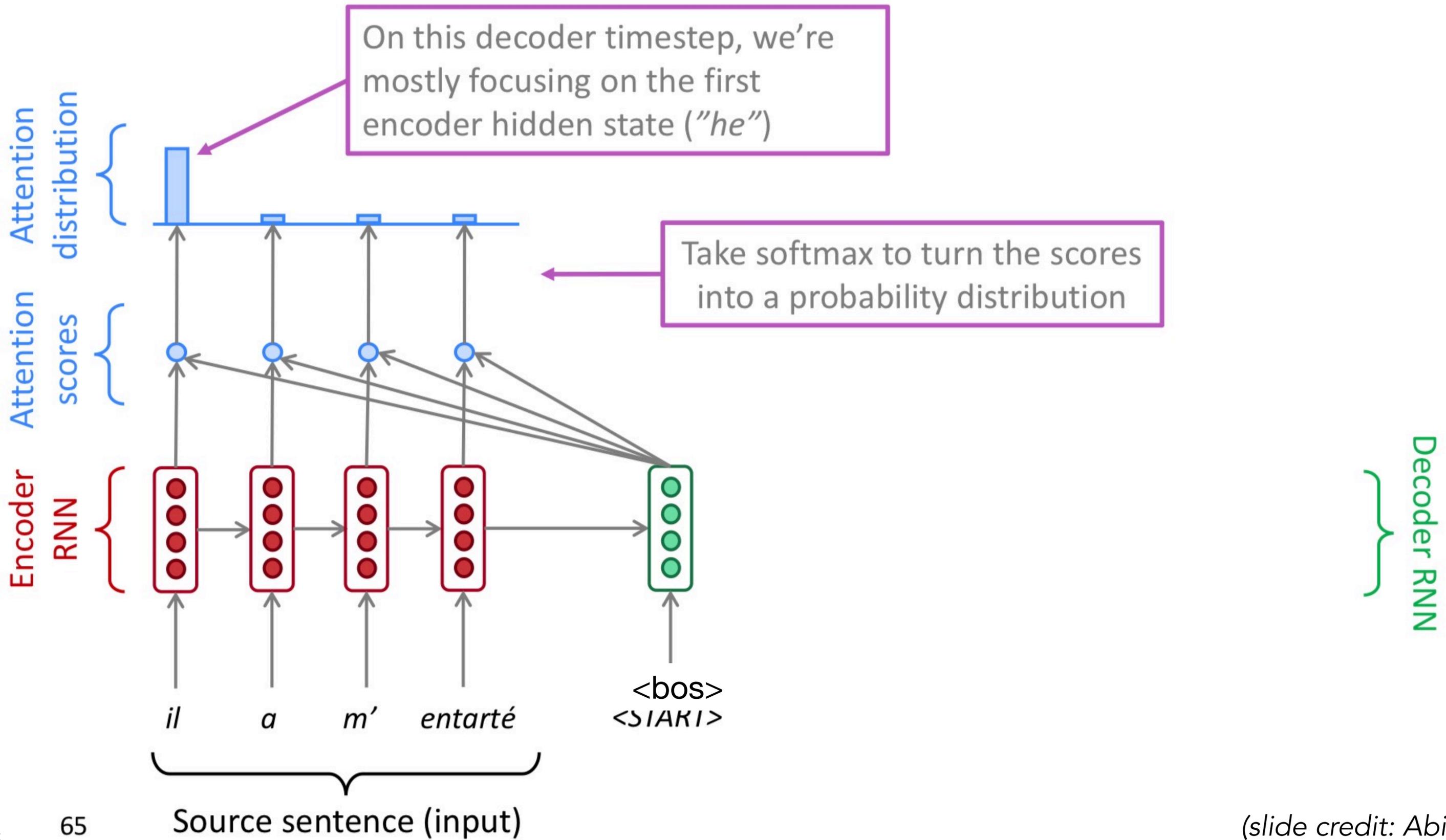
(Next lecture) Transformers = attention is all you need!

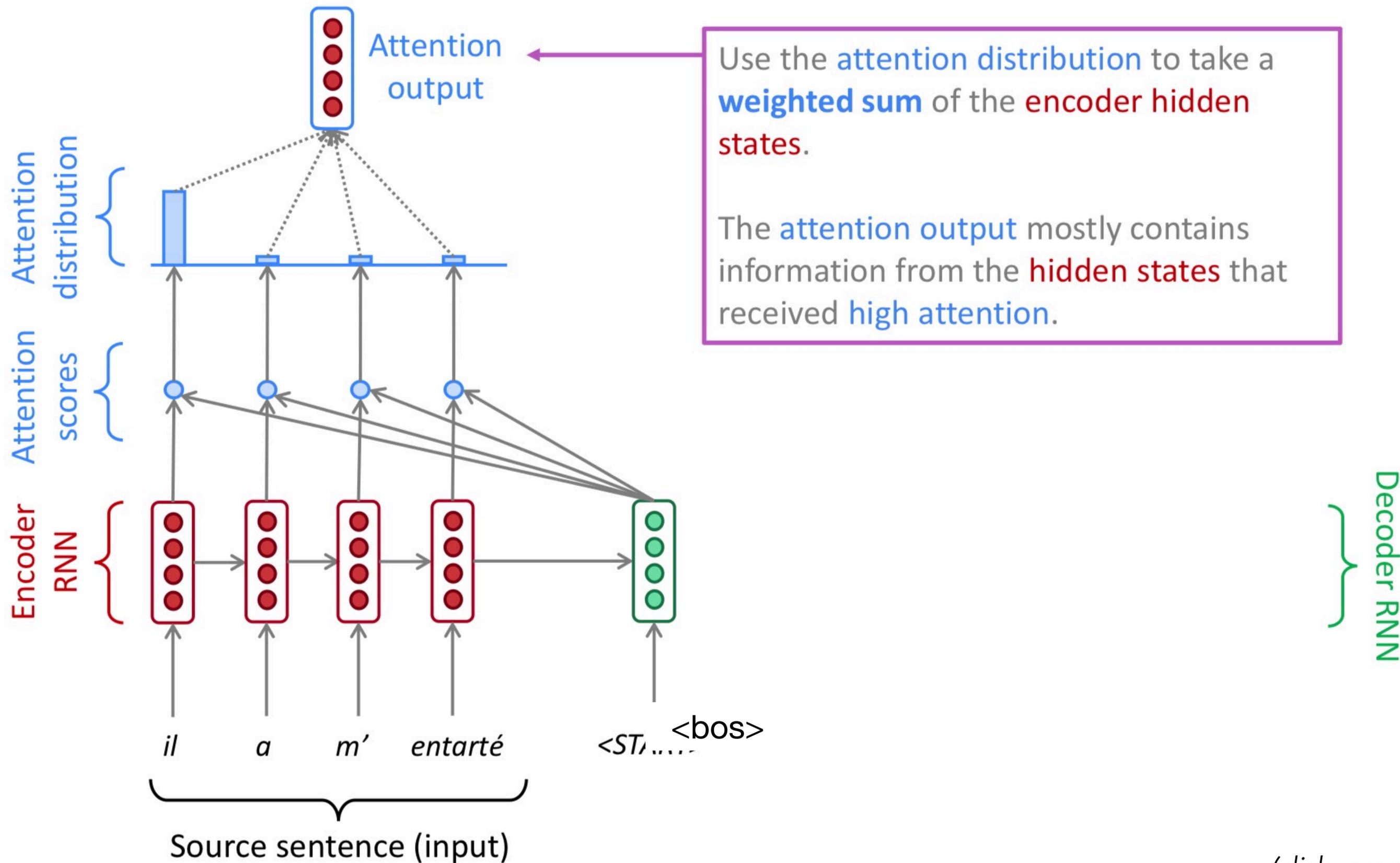
Recap: Seq2seq Encoder

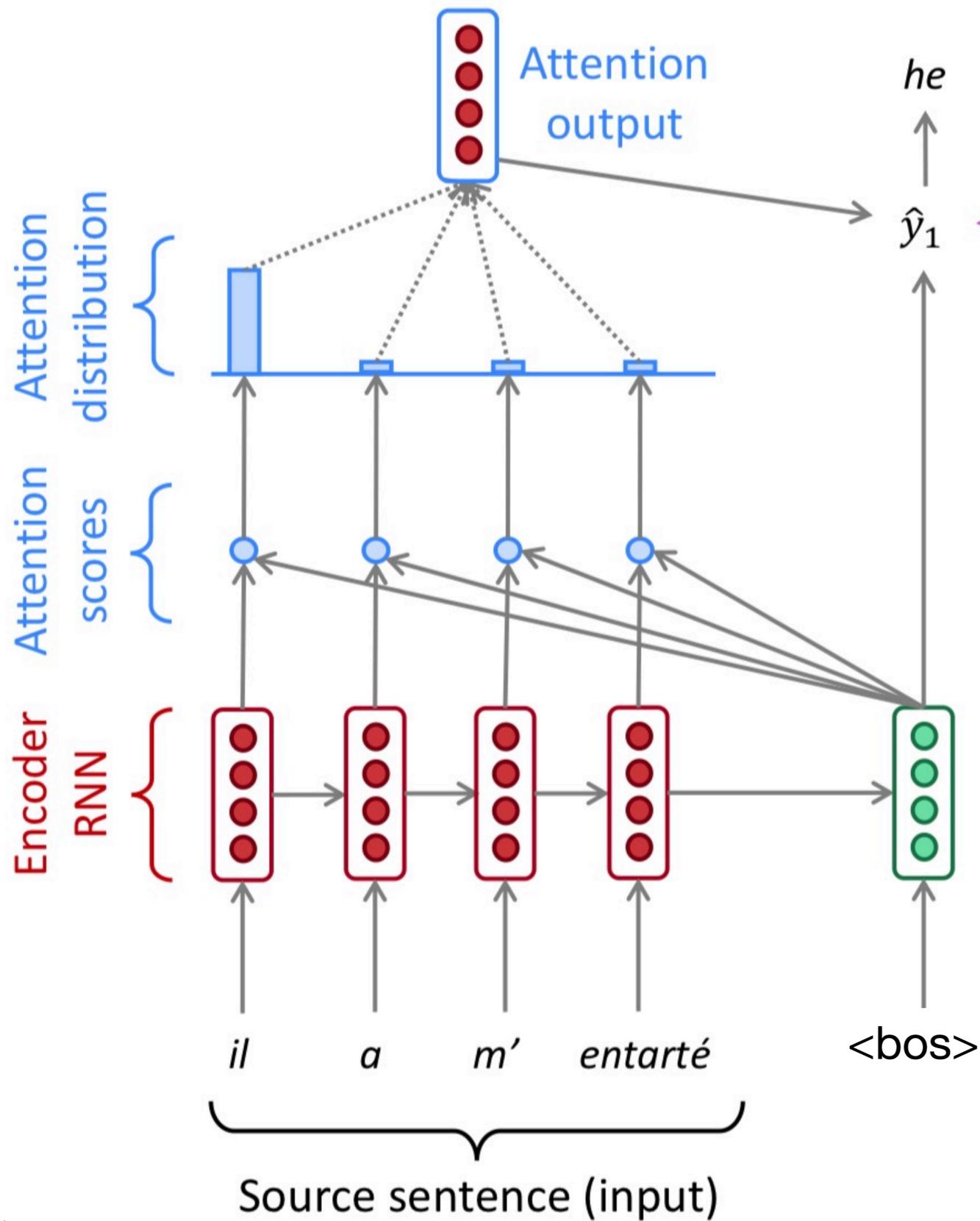
Sentence: *hello world .*





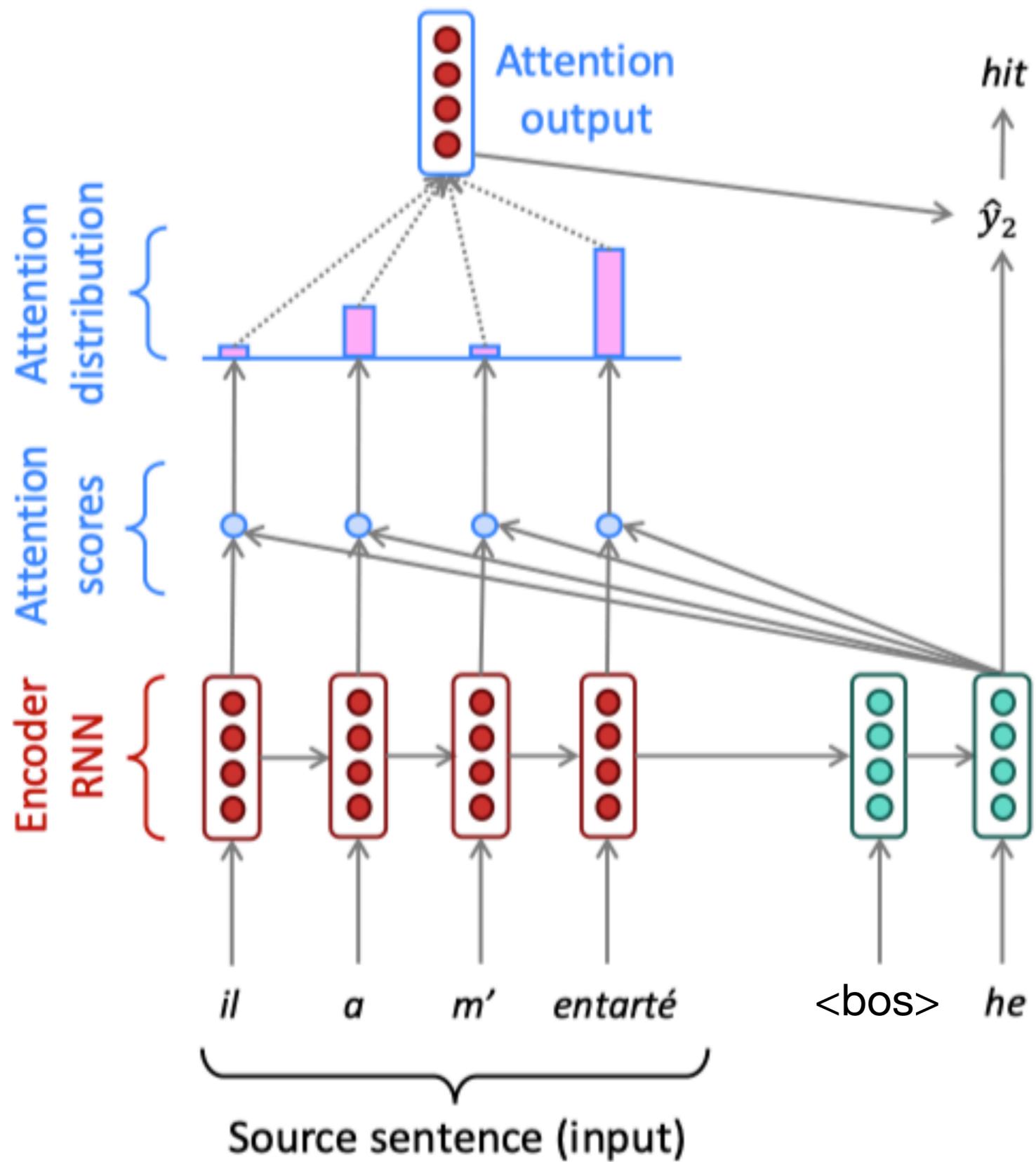


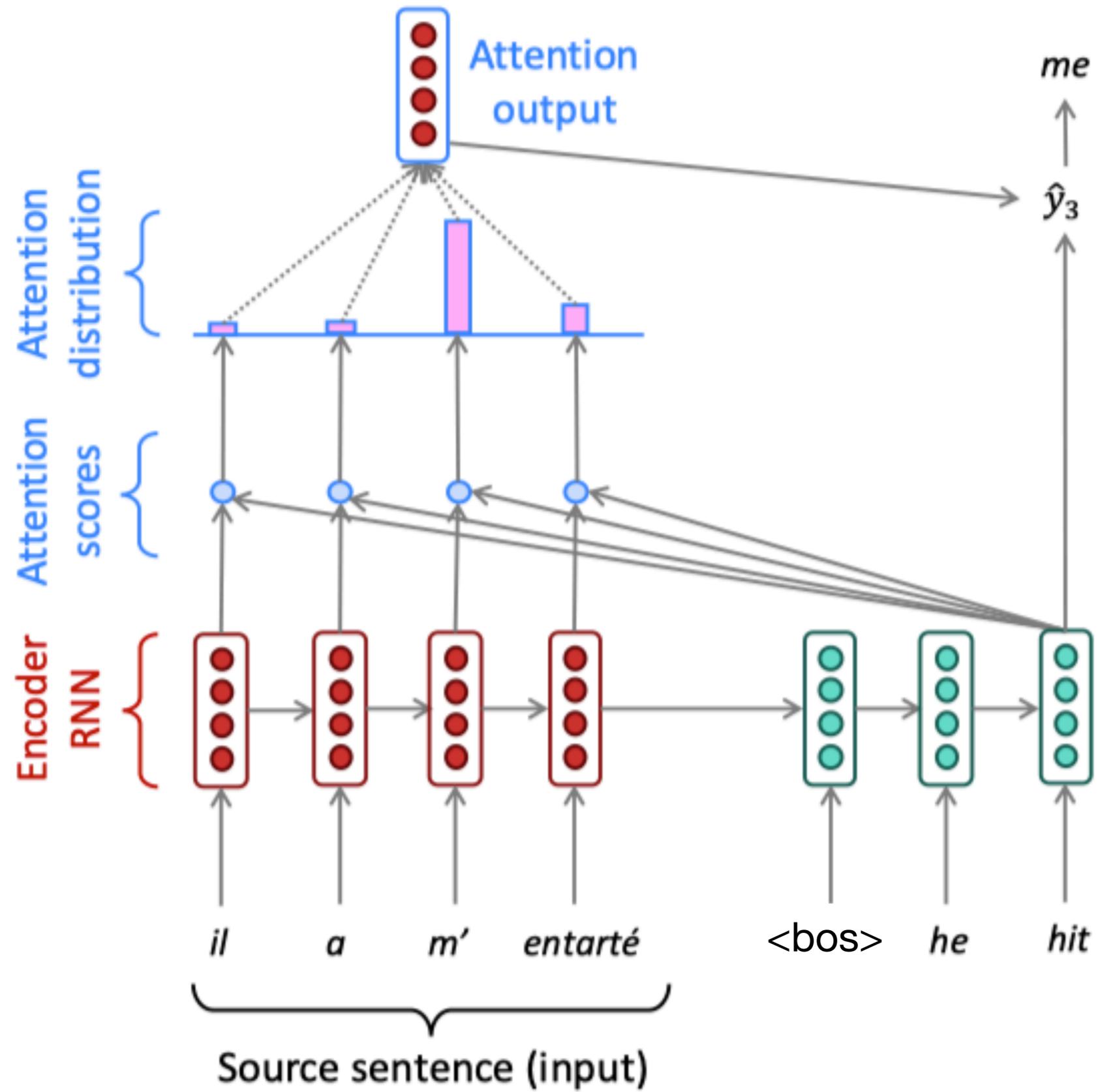


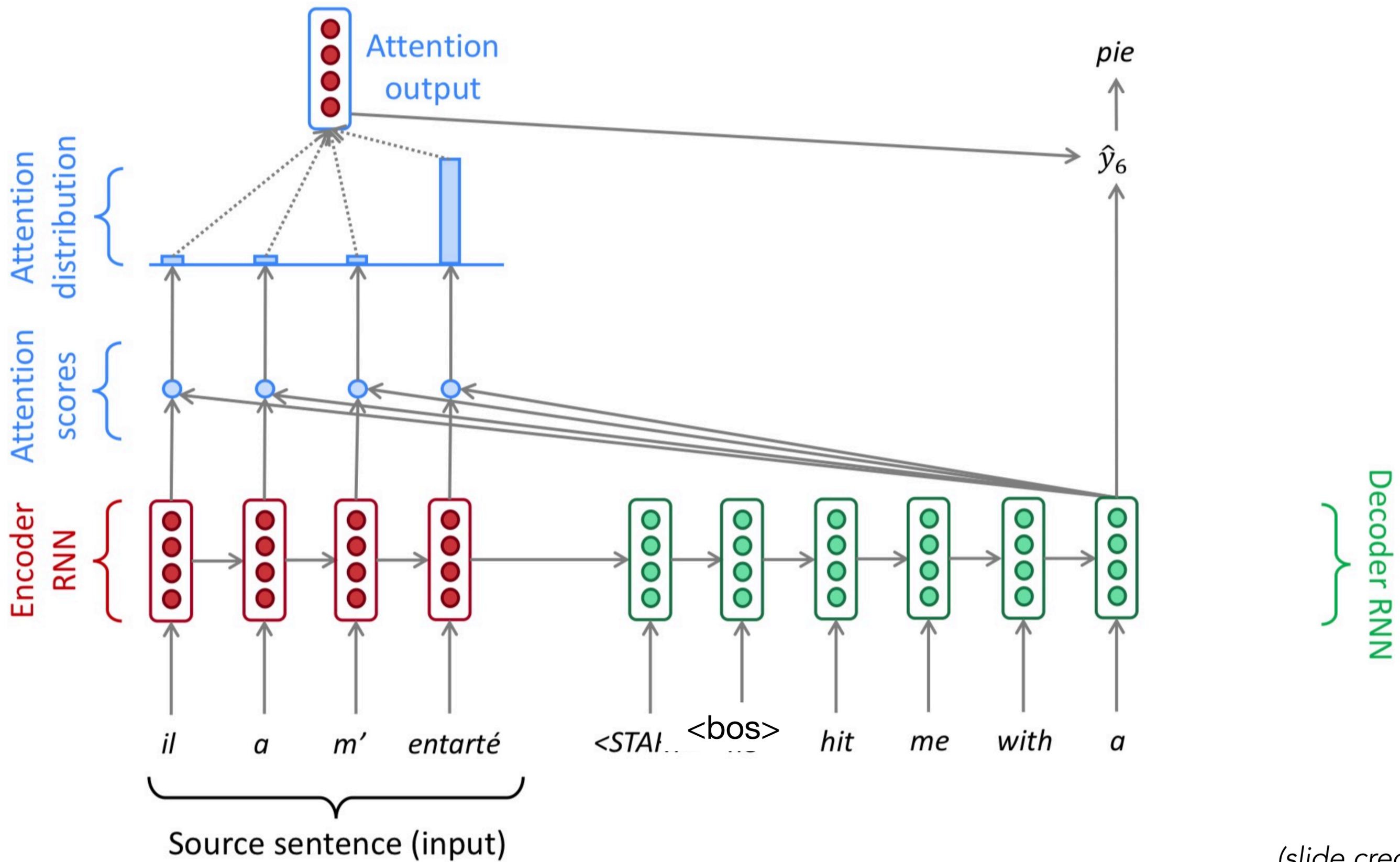


Concatenate attention output with decoder hidden state, then use to compute \hat{y}_1 as before

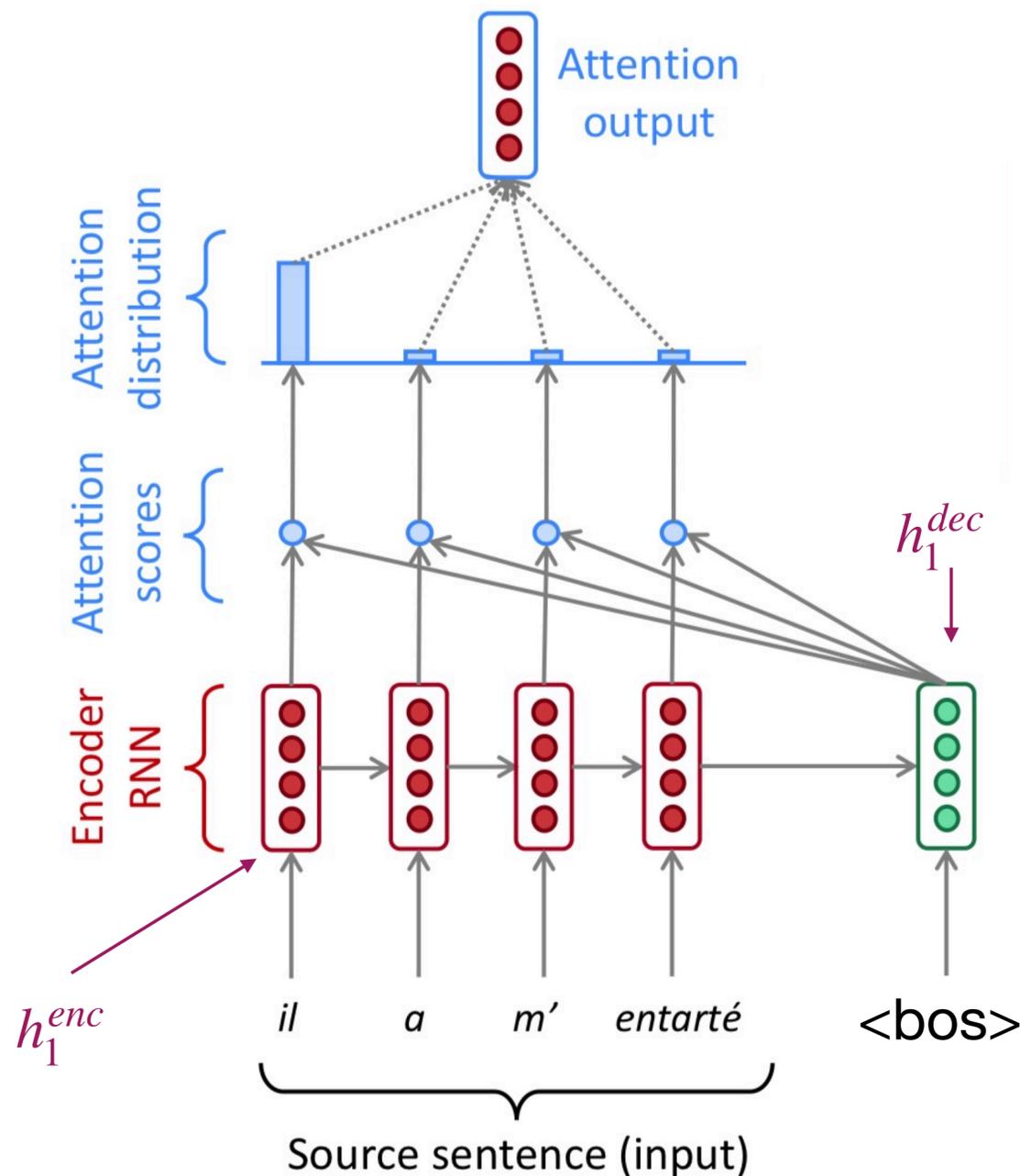
Decoder RNN







Computing attention



- ▶ Encoder hidden states: $h_1^{enc}, \dots, h_n^{enc}$ (n: # of words in source sentence)
- ▶ Decoder hidden state at time t : h_t^{dec}
- ▶ First, get attention scores for this time step of decoder:

$$e^t = [g(h_1^{enc}, h_t^{dec}), \dots, g(h_n^{enc}, h_t^{dec})]$$

- ▶ Obtain the attention distribution using softmax:

$$\alpha^t = \text{softmax}(e^t) \in \mathbb{R}^n$$

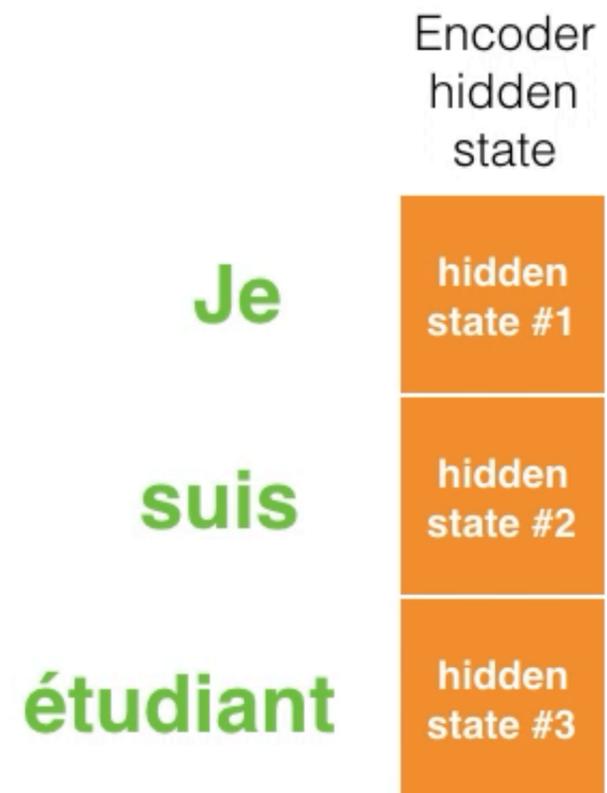
- ▶ Compute weighted sum of encoder hidden states:

$$a_t = \sum_{i=1}^n \alpha_i^t h_i^{enc} \in \mathbb{R}^h$$

- ▶ Finally, concatenate with decoder state and pass on to output

$$\text{layer: } \tilde{h}_t = \tanh(\mathbf{W}_c [a_t; h_t^{dec}]) \in \mathbb{R}^h \quad \mathbf{W}_c \in \mathbb{R}^{2h \times h}$$

$$\hat{y}_t = \text{softmax}(\mathbf{W}_o \tilde{h}_t)$$



<https://jalammar.github.io/visualizing-neural-machine-translation-mechanics-of-seq2seq-models-with-attention/>

(credits: Jay Alammar)

Types of attention

▶ Assume encoder hidden states $h_1^{enc}, h_2^{enc}, \dots, h_n^{enc}$ and a decoder hidden state h_t^{dec}

1. **Dot-product attention** (assumes equal dimensions for h^{enc} and h_t^{dec}):

$$g(h_i^{enc}, h_t^{dec}) = (h_t^{dec})^T h_i^{enc} \in \mathbb{R}$$

2. **Multiplicative attention:**

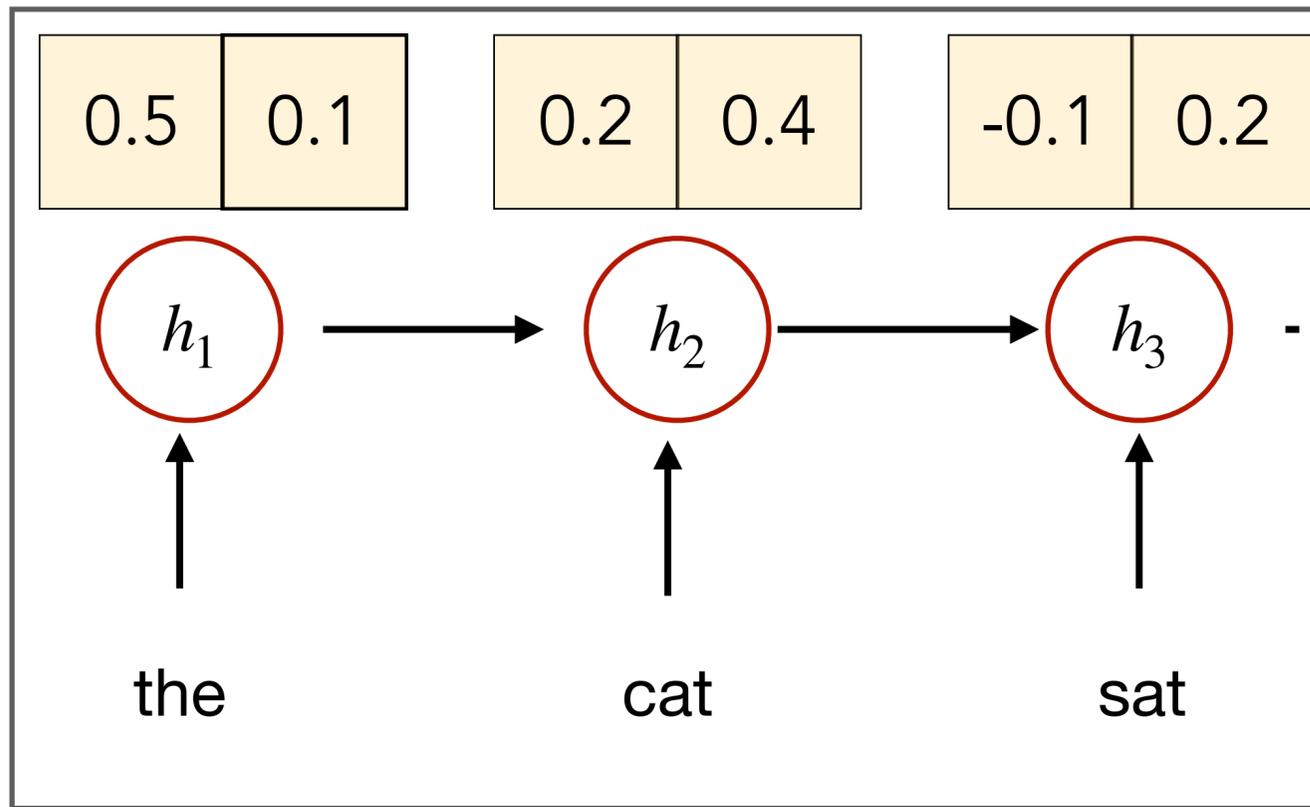
$$g(h_i^{enc}, h_t^{dec}) = (h_t^{dec})^T W h_i^{enc} \in \mathbb{R}, \text{ where } W \text{ is a weight matrix (learned)}$$

3. **Additive attention:**

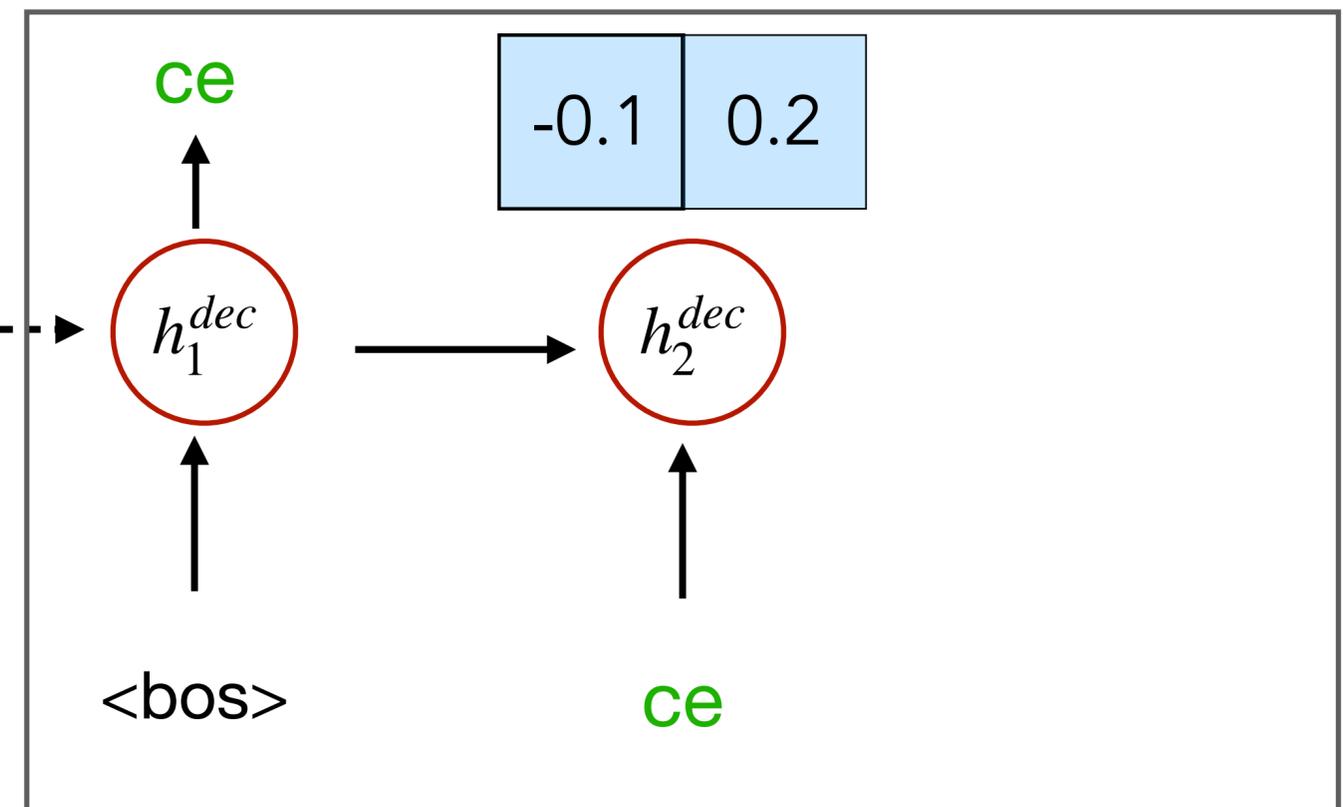
$$g(h_i^{enc}, h_t^{dec}) = v^T \tanh(W_1 h_i^{enc} + W_2 h_t^{dec}) \in \mathbb{R}$$

where W_1, W_2 are weight matrices (learned) and v is a weight vector (learned)

Encoder



Decoder



Dot-product

attention:

$$g(h_i^{enc}, h_t^{dec}) = h_t^{dec} \cdot h_i^{enc}$$

Assuming we use dot product attention, which input word will have the highest attention value at current time step?

- A) the
- B) cat
- C) sat

The answer is (B)

the: $-0.05 + 0.02$
 cat: $-0.02 + 0.08$
 sat: $0.01 + 0.04$

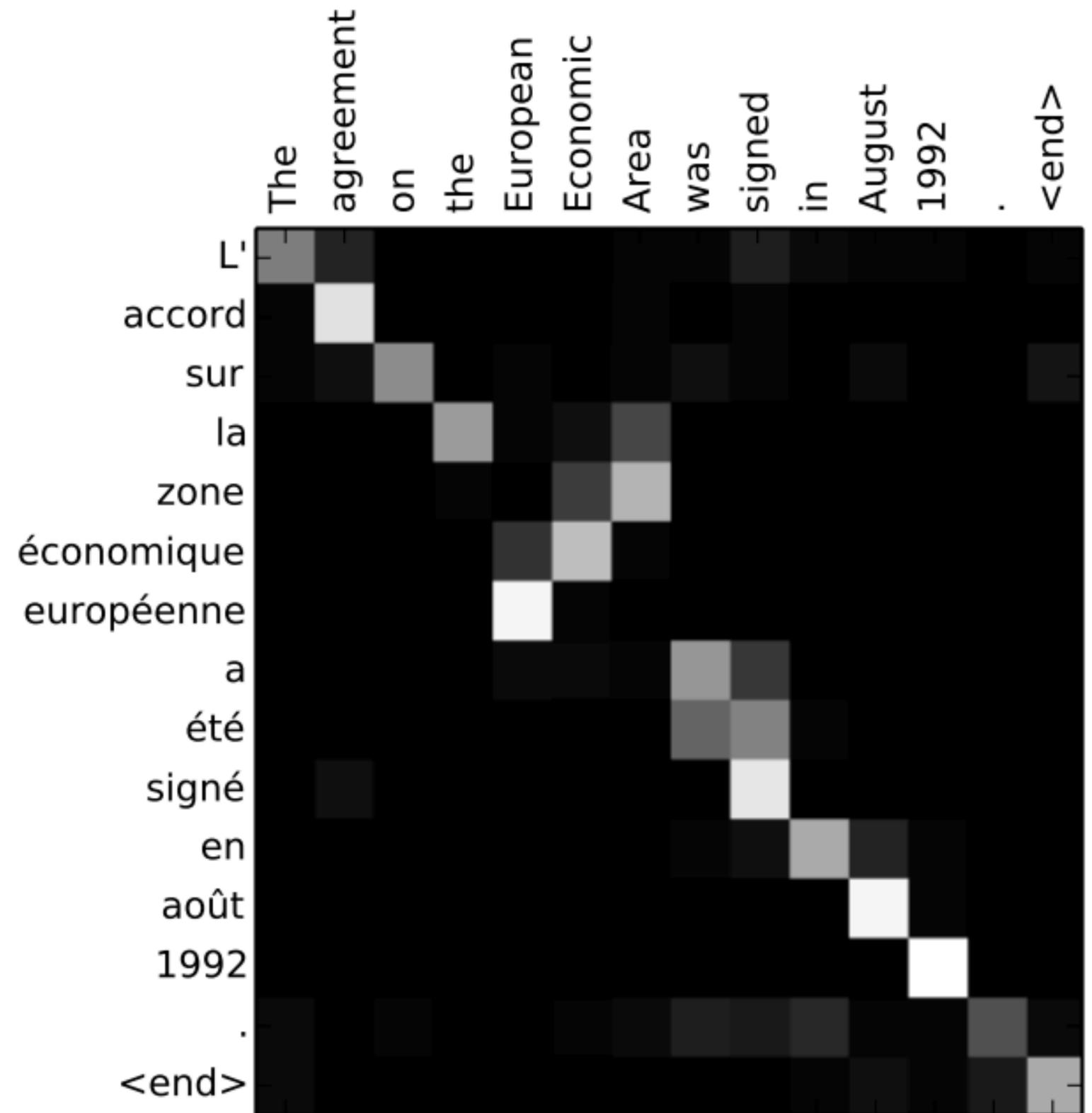
Attention improves translation

System	Ppl	BLEU
Winning WMT'14 system – <i>phrase-based</i> + <i>large LM</i> (Buck et al., 2014)		20.7
<i>Existing NMT systems</i>		
RNNsearch (Jean et al., 2015)		16.5
RNNsearch + unk replace (Jean et al., 2015)		19.0
RNNsearch + unk replace + large vocab + <i>ensemble</i> 8 models (Jean et al., 2015)		21.6
<i>Our NMT systems</i>		
Base	10.6	11.3
Base + reverse	9.9	12.6 (+1.3)
Base + reverse + dropout	8.1	14.0 (+1.4)
Base + reverse + dropout + global attention (<i>location</i>)	7.3	16.8 (+2.8)
Base + reverse + dropout + global attention (<i>location</i>) + feed input	6.4	18.1 (+1.3)
Base + reverse + dropout + local-p attention (<i>general</i>) + feed input	5.9	19.0 (+0.9)
Base + reverse + dropout + local-p attention (<i>general</i>) + feed input + unk replace		20.9 (+1.9)
<i>Ensemble</i> 8 models + unk replace		23.0 (+2.1)

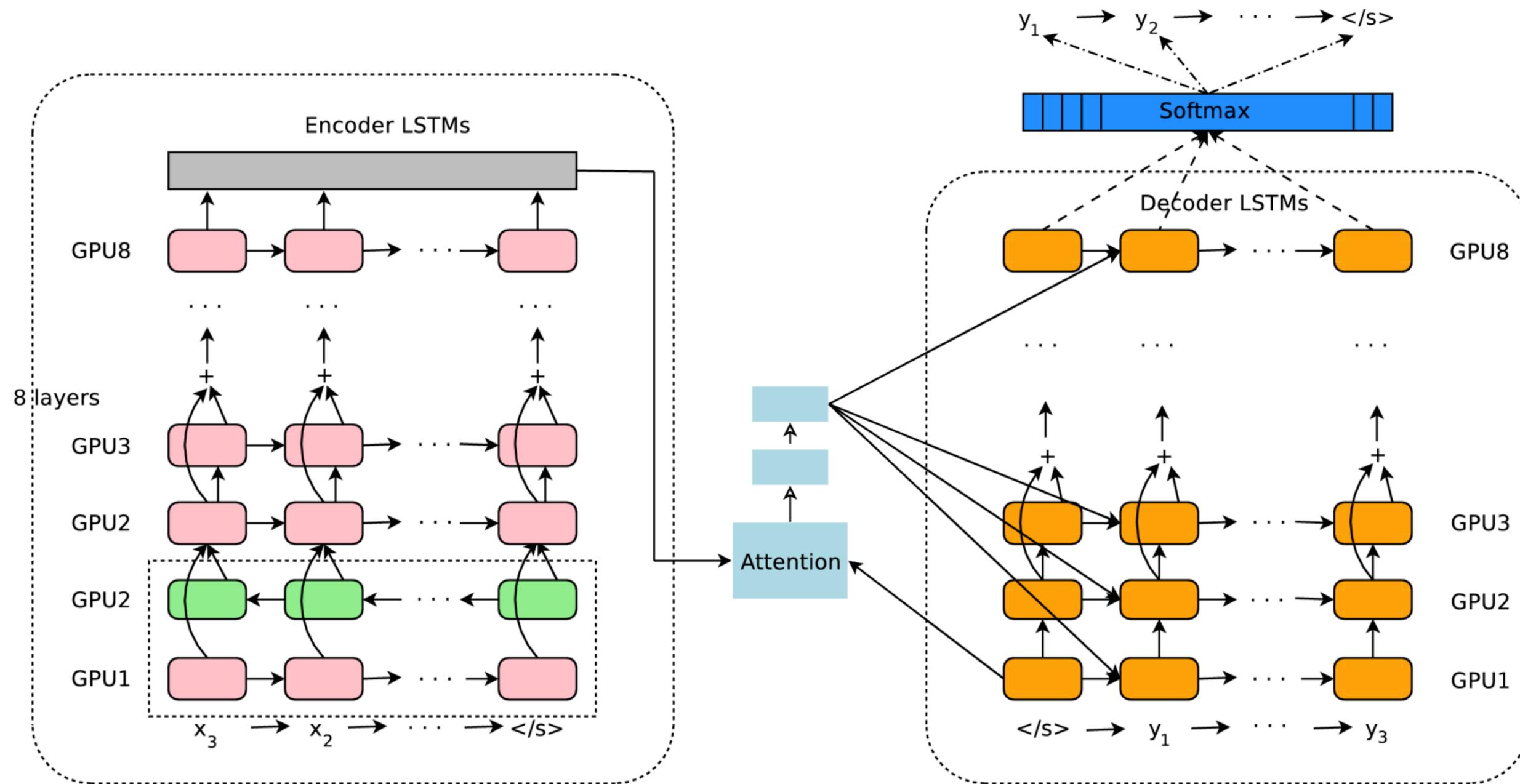
Visualizing attention

Recall: alignment

	A	Vinay	le	gusta	python
Vinay					
likes					
python					



Putting everything together: Google's NMT System



Putting everything together: Google's NMT System

RESEARCH > PUBLICATIONS >

Google's Neural Machine Translation System: Bridging the Gap between Human and Machine Translation

Table 10: Mean of side-by-side scores on production data

	PBMT	GNMT	Human	Relative Improvement
English → Spanish	4.885	5.428	5.504	87%
English → French	4.932	5.295	5.496	64%
English → Chinese	4.035	4.594	4.987	58%
Spanish → English	4.872	5.187	5.372	63%
French → English	5.046	5.343	5.404	83%
Chinese → English	3.694	4.263	4.636	60%

Questions?

Acknowledgement

Princeton COS 484 by Danqi Chen, Tri Dao, Vikram Ramaswamy
CMU CS11-711 Advanced NLP by Graham Neubig & Sean Welleck