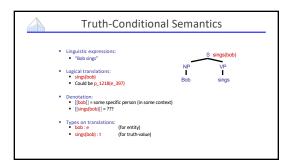
Natural Language Processing

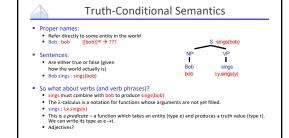
Berkeley

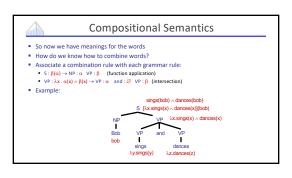
Compositional Semantics

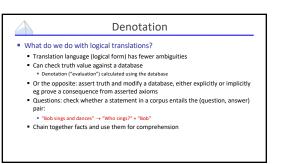
Dan Klein – UC Berkeley

Truth-Conditional Semantics











Other Cases

- Transitive verbs:
 - likes : λx.λy.likes(y,x)
- Two-place predicates of type e→(e→t).
- likes Amy : λy.likes(y,Amy) is just like a one-place predicate.
- Quantifiers:
- What does "Everyone" mean here?
- Everyone : λf.∀x.f(x)
- Mostly works, but some problems
- Have to change our NP/VP rule.
 Won't work for "Amy likes everyone."
- "Everyone likes someone."
- This gets tricky quickly!



 $\forall x. likes (x, amy)$



Indefinites

- First try
- "Bob ate a waffle" : ate(bob,waffle)
- "Amy ate a waffle": ate(amy,waffle)
- Can't be right!
- ∃ x : waffle(x) ∧ ate(bob,x)
- What does the translation
- of "a" have to be?
- What about "the"? What about "every"?





Grounding

- Grounding
- So why does the translation likes: λx.λy.likes(y,x) have anything to do with actual liking?
- It doesn't (unless the denotation model says so)
- Sometimes that's enough: wire up bought to the appropriate entry in a database
- Meaning postulates
- Insist, e.g ∀x,y.likes(y,x) → knows(y,x)
 This gets into lexical semantics issues
- Statistical / neural version?

Tense and Events

- In general, you don't get far with verbs as predicates
- Better to have event variables e
- "Alice danced": danced(alice)
- ∃ e : dance(e) ∧ agent(e,alice) ∧ (time(e) < now)
- Event variables let you talk about non-trivial tense / aspect structures
- "Alice had been dancing when Bob sneezed"
- ∃ e, e': dance(e) ∧ agent(e,alice) ∧ sneeze(e') ∧ agent(e',bob) ∧
 - $(start(e) < start(e') \land end(e) = end(e')) \land$
 - (time(e') < now)
- Minimal recursion semantics, cf "object oriented" thinking



Adverbs

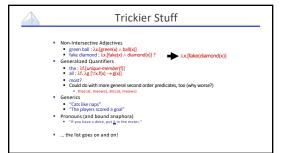
- What about adverbs?
- "Bob sings terribly"
- terribly(sings(bob))?
- (terribly(sings))(bob)?
- ∃e present(e) ∧ type(e, singing) ∧ agent(e,bob) ∧ manner(e, terrible) ?
- Gets complex quickly...

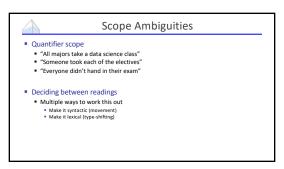


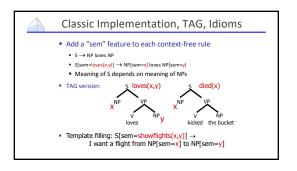


Propositional Attitudes

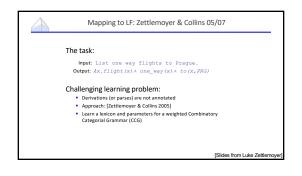
- · "Bob thinks that I am a gummi bear"
- thinks(bob, gummi(me)) ?
 thinks(bob, "I am a gummi bear") ?
- thinks(bob, ^gummi(me)) ?
- Usual solution involves intensions (^X) which are, roughly, the set of possible worlds (or conditions) in which X is true
- · Hard to deal with computationally
- Modeling other agents' models, etc
- Can come up in even simple dialog scenarios, e.g., if you want to talk about what your bill claims you bought vs. what you actually bought







Logical Form Translation

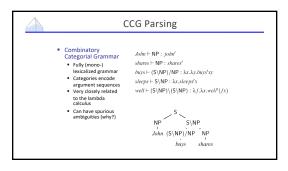


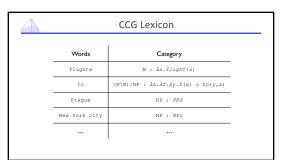
Background

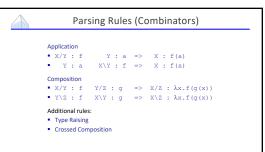
 Combinatory Categorial Grammar (CCG)

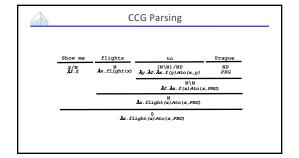
 Weighted CCGs

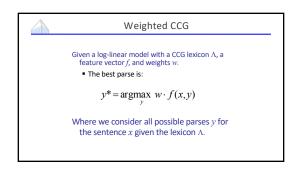
 Learning lexical entries: GENLEX

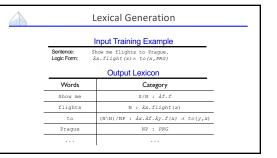


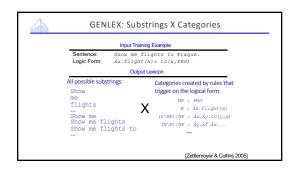


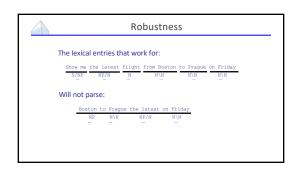


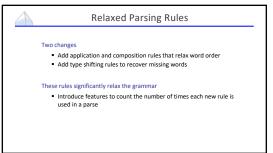


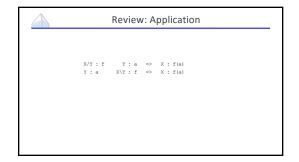


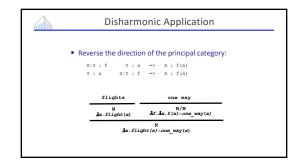


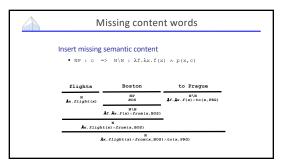


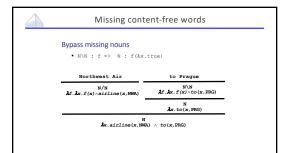


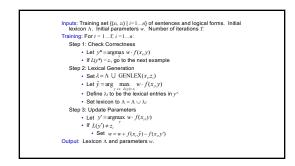












Neural Encoder-Decoder Approaches



Encoder-Decoder Models

- ➤ Can view many tasks as mapping from an input sequence of tokens to an output sequence of tokens
- ▶ Semantic parsing:

What states border Texas \longrightarrow λ x state(x) \wedge borders(x , e89)

Syntactic parsing

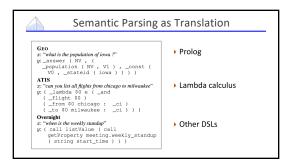
The dog ran → (S (NP (DT the) (NN dog)) (VP (VBD ran)))

(but what if we produce an invalid tree or one with different words?)

9

 Machine translation, summarization, dialogue can all be viewed in this framework as well — our examples will be MT for now

Next slides from Greg Durrett





Semantic Parsing as Seq2Seq

"what states border Texas" $\downarrow \\ \texttt{lambda } \texttt{x (state(x) and border(x , e89))) }$

- Write down a linearized form of the semantic parse, train seq2seq models to directly translate into this representation
- ▶ What are some benefits of this approach compared to grammar-based?
- What might be some concerns about this approach? How do we mitigate them?

Jia and Liang (2016)



Problem: Lack of Inductive Bias

"what states border Texas"

"what states border Ohio"

- ▶ Parsing-based approaches handle these the same way
- ▶ Possible divergences: features, different weights in the lexicon
- ▶ Can we get seq2seq semantic parsers to handle these the same way?
- ▶ Key idea: don't change the model, change the data
- ▶ "Data augmentation": encode invariances by automatically generating new training examples



Possible Solution: Data Augmentation

Jia and Liang (2016)

Examples

("what states border texas ?",
answer (NV, (state (V0), next_to(V0, NV), const(V0, stateid(texas)))))

Rules created by AusExTITIES
ROOT - ("what states bonder STATEID?",
answer (NV, (state (VO), next_to (VO, NV), const(VO, stateid (STATEID))))
STATEID - ("bond", chic)

- Lets us synthesize a "what states border ohio?" example
- Abstract out entities: now we can "remix" examples and encode invariance to entity ID. More complicated remixes too



Possible Solution: Copying

	GEO	ATIS
No Copying	74.6	69.9
With Copying	85.0	76.3

- ▶ For semantic parsing, copying tokens from the input (texas) can be very useful
- > Copying typically helps a bit, but attention captures most of the benefit. However, vocabulary expansion is critical for some tasks (machine translation)

Jia and Liang (2016)



