

# Natural Language Processing



## Compositional Semantics

Dan Klein – UC Berkeley

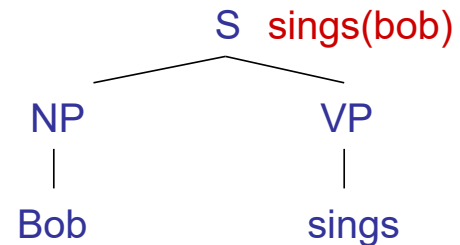
# Truth-Conditional Semantics



# Truth-Conditional Semantics

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- Linguistic expressions:
  - “Bob sings”
- Logical translations:
  - `sings(bob)`
  - Could be `p_1218(e_397)`
- Denotation:
  - `[[bob]]` = some specific person (in some context)
  - `[[sings(bob)]]` = ???
- Types on translations:
  - `bob : e` (for entity)
  - `sings(bob) : t` (for truth-value)





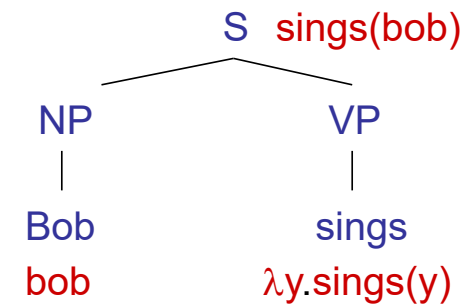
# Truth-Conditional Semantics

- Proper names:

- Refer directly to some entity in the world
- Bob : bob       $[[\text{bob}]]^w \rightarrow ???$

- Sentences:

- Are either true or false (given how the world actually is)
- Bob sings : sings(bob)



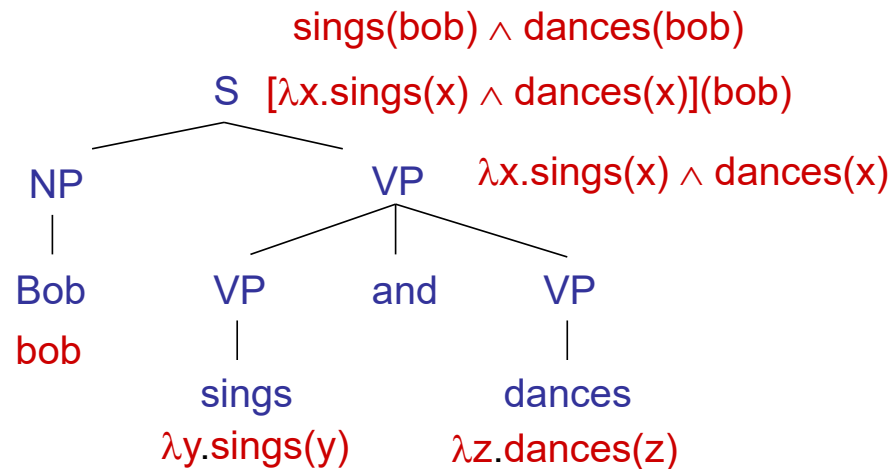
- So what about verbs (and verb phrases)?

- sings must combine with bob to produce sings(bob)
- The  $\lambda$ -calculus is a notation for functions whose arguments are not yet filled.
- sings :  $\lambda x.sings(x)$
- This is a *predicate* – a function which takes an entity (type e) and produces a truth value (type t). We can write its type as  $e \rightarrow t$ .
- Adjectives?



# Compositional Semantics

- So now we have meanings for the words
- How do we know how to combine words?
- Associate a combination rule with each grammar rule:
  - $S : \beta(\alpha) \rightarrow NP : \alpha \quad VP : \beta$  (function application)
  - $VP : \lambda x . \alpha(x) \wedge \beta(x) \rightarrow VP : \alpha \quad \text{and} : \emptyset \quad VP : \beta$  (intersection)
- Example:





# Denotation

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- What do we do with logical translations?
  - Translation language (logical form) has fewer ambiguities
  - Can check truth value against a database
    - Denotation (“evaluation”) calculated using the database
  - More usefully: assert truth and modify a database, either explicitly or implicitly  
eg prove a consequence from asserted axioms
  - Questions: check whether a statement in a corpus entails the (question, answer) pair:
    - “Bob sings and dances” → “Who sings?” + “Bob”
  - Chain together facts and use them for comprehension



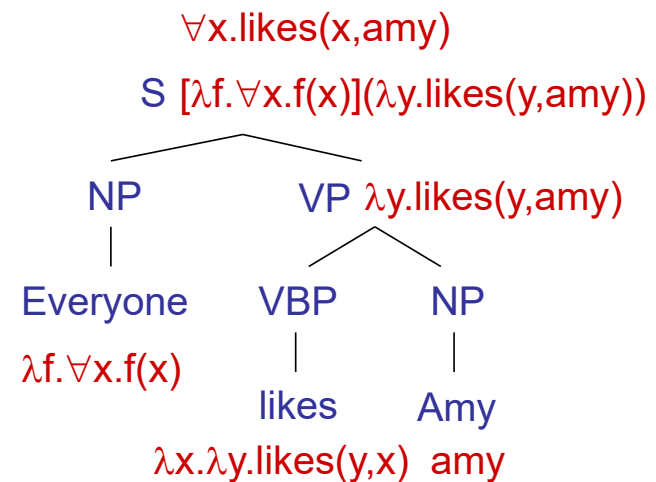
# Other Cases

- Transitive verbs:

- likes :  $\lambda x.\lambda y.\text{likes}(y,x)$
- Two-place predicates of type  $e \rightarrow (e \rightarrow t)$ .
- likes Amy :  $\lambda y.\text{likes}(y,\text{Amy})$  is just like a one-place predicate.

- Quantifiers:

- What does “Everyone” mean here?
- Everyone :  $\lambda f.\forall x.f(x)$
- Mostly works, but some problems
  - Have to change our NP/VP rule.
  - Won’t work for “Amy likes everyone.”
- “Everyone likes someone.”
- This gets tricky quickly!



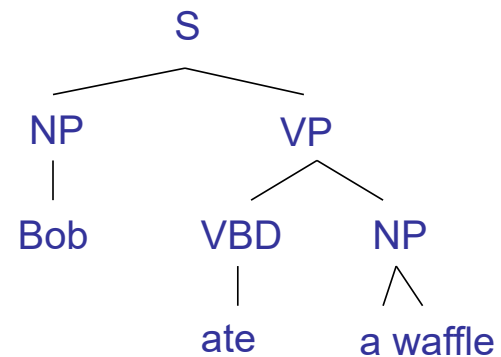


# Indefinites

- First try
  - “Bob ate a waffle” :  $\text{ate}(\text{bob}, \text{waffle})$
  - “Amy ate a waffle” :  $\text{ate}(\text{amy}, \text{waffle})$

- Can't be right!

- $\exists x : \text{waffle}(x) \wedge \text{ate}(\text{bob}, x)$
- What does the translation of “a” have to be?
- What about “the”?
- What about “every”?







# Grounding

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- **Grounding**
  - So why does the translation `likes` :  $\lambda x.\lambda y.likes(y,x)$  have anything to do with actual liking?
  - It doesn't (unless the denotation model says so)
  - Sometimes that's enough: wire up `bought` to the appropriate entry in a database
- **Meaning postulates**
  - Insist, e.g.  $\forall x,y.likes(y,x) \rightarrow knows(y,x)$
  - This gets into lexical semantics issues
- **Statistical / neural version?**



# Tense and Events

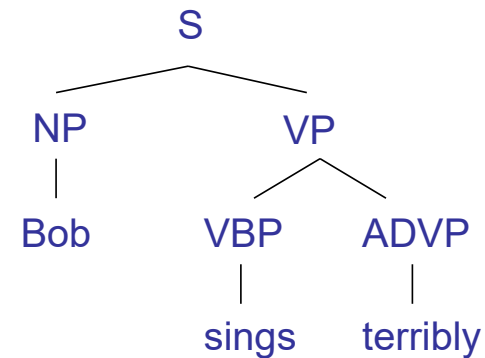
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- In general, you don't get far with verbs as predicates
- Better to have event variables  $e$ 
  - “Alice danced” :  $\text{danced}(\text{alice})$
  - $\exists e : \text{dance}(e) \wedge \text{agent}(e, \text{alice}) \wedge (\text{time}(e) < \text{now})$
- Event variables let you talk about non-trivial tense / aspect structures
  - “Alice had been dancing when Bob sneezed”
  - $\exists e, e' : \text{dance}(e) \wedge \text{agent}(e, \text{alice}) \wedge$   
 $\text{sneeze}(e') \wedge \text{agent}(e', \text{bob}) \wedge$   
 $(\text{start}(e) < \text{start}(e') \wedge \text{end}(e) = \text{end}(e')) \wedge$   
 $(\text{time}(e') < \text{now})$
- Minimal recursion semantics, cf “object oriented” thinking



# Adverbs

- What about adverbs?
  - “Bob sings terribly”
  - $\text{terribly}(\text{sings}(\text{bob}))?$
  - $(\text{terribly}(\text{sings}))(\text{bob})?$
  - $\exists e \text{ present}(e) \wedge \text{type}(e, \text{singing}) \wedge \text{agent}(e, \text{bob}) \wedge \text{manner}(e, \text{terrible})?$
  - Gets complex quickly...





# Propositional Attitudes

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- “Bob thinks that I am a gummi bear”
  - `thinks(bob, gummi(me))` ?
  - `thinks(bob, “I am a gummi bear”)` ?
  - `thinks(bob, ^gummi(me))` ?
- Usual solution involves intensions ( $\wedge X$ ) which are, roughly, the set of possible worlds (or conditions) in which  $X$  is true
- Hard to deal with computationally
  - Modeling other agents’ models, etc
  - Can come up in even simple dialog scenarios, e.g., if you want to talk about what your bill claims you bought vs. what you actually bought



# Trickier Stuff

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- Non-Intersective Adjectives
  - green ball :  $\lambda x.[\text{green}(x) \wedge \text{ball}(x)]$
  - fake diamond :  $\lambda x.[\text{fake}(x) \wedge \text{diamond}(x)]$  ?  $\longrightarrow \lambda x.[\text{fake}(\text{diamond}(x))]$
- Generalized Quantifiers
  - the :  $\lambda f.[\text{unique-member}(f)]$
  - all :  $\lambda f. \lambda g [\forall x.f(x) \rightarrow g(x)]$
  - most?
  - Could do with more general second order predicates, too (why worse?)
    - the(cat, meows), all(cat, meows)
- Generics
  - “Cats like naps”
  - “The players scored a goal”
- Pronouns (and bound anaphora)
  - “If you have a dime, put it in the meter.”
- ... the list goes on and on!



# Scope Ambiguities

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- Quantifier scope
  - “All majors take a data science class”
  - “Someone took each of the electives”
  - “Everyone didn’t hand in their exam”
- Deciding between readings
  - Multiple ways to work this out
    - Make it syntactic (movement)
    - Make it lexical (type-shifting)

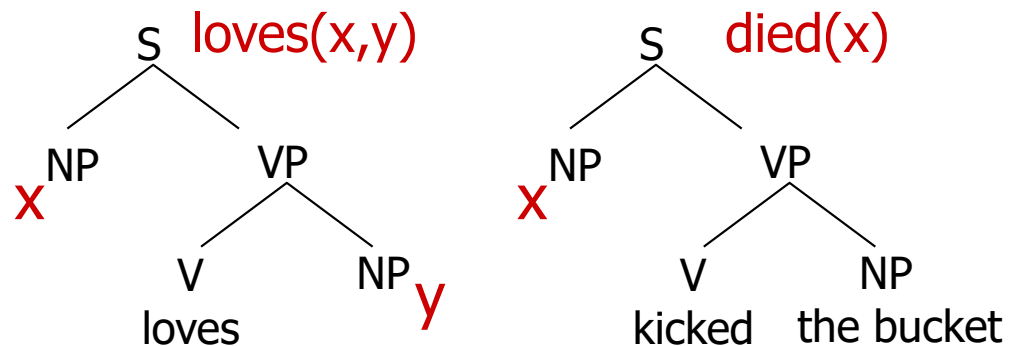


# Classic Implementation, TAG, Idioms

- Add a “sem” feature to each context-free rule

- $S \rightarrow \text{NP loves NP}$
- $S[\text{sem}=\text{loves}(x,y)] \rightarrow \text{NP}[\text{sem}=x] \text{ loves NP}[\text{sem}=y]$
- Meaning of S depends on meaning of NPs

- TAG version:



- Template filling:  $S[\text{sem}=\text{showflights}(x,y)] \rightarrow$   
I want a flight from NP[sem= $x$ ] to NP[sem= $y$ ]

# Logical Form Translation





## Mapping to LF: Zettlemoyer & Collins 05/07

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### The task:

Input: `List one way flights to Prague.`

Output:  `$\lambda x. flight(x) \wedge one\_way(x) \wedge to(x, PRG)$`

### Challenging learning problem:

- Derivations (or parses) are not annotated
- Approach: [Zettlemoyer & Collins 2005]
- Learn a lexicon and parameters for a weighted Combinatory Categorical Grammar (CCG)

[Slides from Luke Zettlemoyer]



# Background

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- Combinatory Categorical Grammar (CCG)
- Weighted CCGs
- Learning lexical entries: GENLEX



# CCG Parsing

- **Combinatory  
Categorial Grammar**

- Fully (mono-) lexicalized grammar
- Categories encode argument sequences
- Very closely related to the lambda calculus
- Can have spurious ambiguities (why?)

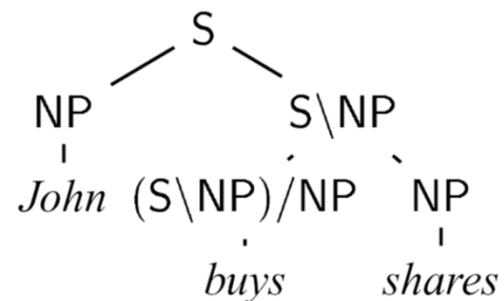
$John \vdash NP : john'$

$shares \vdash NP : shares'$

$buys \vdash (S \backslash NP) / NP : \lambda x. \lambda y. buys' xy$

$sleeps \vdash S \backslash NP : \lambda x. sleeps' x$

$well \vdash (S \backslash NP) \backslash (S \backslash NP) : \lambda f. \lambda x. well' (fx)$





# CCG Lexicon

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Words	Category
flights	$N : \lambda x.flight(x)$
to	$(N \setminus N) / NP : \lambda x.\lambda f.\lambda y.f(x) \wedge to(y,x)$
Prague	$NP : PRG$
New York city	$NP : NYC$
...	...



# Parsing Rules (Combinators)

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## Application

- $X/Y : f \quad Y : a \Rightarrow X : f(a)$
- $Y : a \quad X \backslash Y : f \Rightarrow X : f(a)$

## Composition

- $X/Y : f \quad Y/Z : g \Rightarrow X/Z : \lambda x. f(g(x))$
- $Y \backslash Z : f \quad X \backslash Y : g \Rightarrow X \backslash Z : \lambda x. f(g(x))$

## Additional rules:

- Type Raising
- Crossed Composition



# CCG Parsing

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Show me	flights	to	Prague
<b>S/N</b> $\lambda f.f$	<b>N</b> $\lambda x.flight(x)$	<b>(N\N) /NP</b> $\lambda y.\lambda f.\lambda x.f(y) \wedge to(x,y)$	<b>NP</b> <b>PRG</b>
		<b>N\N</b> $\lambda f.\lambda x.f(x) \wedge to(x,PRG)$	
		<b>N</b> $\lambda x.flight(x) \wedge to(x,PRG)$	
		<b>S</b> $\lambda x.flight(x) \wedge to(x,PRG)$	



## Weighted CCG

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Given a log-linear model with a CCG lexicon  $\Lambda$ , a feature vector  $f$ , and weights  $w$ .

- The best parse is:

$$y^* = \operatorname{argmax}_y w \cdot f(x, y)$$

Where we consider all possible parses  $y$  for the sentence  $x$  given the lexicon  $\Lambda$ .



# Lexical Generation

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## Input Training Example

Sentence: Show me flights to Prague.  
Logic Form:  $\lambda x. flight(x) \wedge to(x, PRG)$

## Output Lexicon

Words	Category
Show me	S/N : $\lambda f. f$
flights	N : $\lambda x. flight(x)$
to	(N\N) / NP : $\lambda x. \lambda f. \lambda y. f(x) \wedge to(y, x)$
Prague	NP : $PRG$
...	...





# GENLEX: Substrings X Categories

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## Input Training Example

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Sentence: Show me flights to Prague.

Logic Form:  $\lambda x. flight(x) \wedge to(x, PRG)$

## Output Lexicon

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### All possible substrings:

Show  
me  
flights  
...  
Show me  
Show me flights  
Show me flights to  
...

X

### Categories created by rules that trigger on the logical form:

NP : PRG  
N :  $\lambda x. flight(x)$   
(S\NP)/NP :  $\lambda x. \lambda y. to(y, x)$   
(N\N)/NP :  $\lambda y. \lambda f. \lambda x. \dots$   
...

[Zettlemoyer & Collins 2005]



# Robustness

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The lexical entries that work for:

Show me the latest flight from Boston to Prague on Friday

<u>S/NP</u>	<u>NP/N</u>	<u>N</u>	<u>N\N</u>	<u>N\N</u>	<u>N\N</u>
...	...	...	...	...	...

Will not parse:

Boston to Prague the latest on Friday

<u>NP</u>	<u>N\N</u>	<u>NP/N</u>	<u>N\N</u>
...	...	...	...



# Relaxed Parsing Rules

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## Two changes

- Add application and composition rules that relax word order
- Add type shifting rules to recover missing words

## These rules significantly relax the grammar

- Introduce features to count the number of times each new rule is used in a parse



# Review: Application

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$X/Y : f \quad Y : a \quad \Rightarrow \quad X : f(a)$   
 $Y : a \quad X \setminus Y : f \quad \Rightarrow \quad X : f(a)$



# Disharmonic Application

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- Reverse the direction of the principal category:

$$\begin{array}{l} X \setminus Y : f \quad Y : a \quad \Rightarrow \quad X : f(a) \\ Y : a \quad X / Y : f \quad \Rightarrow \quad X : f(a) \end{array}$$

<b>flights</b>	<b>one way</b>
N	N/N
$\lambda x. flight(x)$	$\lambda f. \lambda x. f(x) \wedge one\_way(x)$
N	
$\lambda x. flight(x) \wedge one\_way(x)$	



# Missing content words

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## Insert missing semantic content

- NP : c  $\Rightarrow$  N\N :  $\lambda f. \lambda x. f(x) \wedge p(x, c)$

<b>flights</b>	<b>Boston</b>	<b>to Prague</b>
<hr/>	<hr/>	<hr/>
<b>N</b> $\lambda x. flight(x)$	<b>NP</b> <i>BOS</i>	<b>N\N</b> $\lambda f. \lambda x. f(x) \wedge to(x, PRG)$
	<hr/>	
	<b>N\N</b> $\lambda f. \lambda x. f(x) \wedge from(x, BOS)$	
	<hr/>	
	<b>N</b> $\lambda x. flight(x) \wedge from(x, BOS)$	
	<hr/>	
	<b>N</b> $\lambda x. flight(x) \wedge from(x, BOS) \wedge to(x, PRG)$	



# Missing content-free words

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## Bypass missing nouns

- $N \setminus N : f \Rightarrow N : f(\lambda x. \text{true})$

**Northwest Air**

---

**N/N**

$\lambda f. \lambda x. f(x) \wedge \text{airline}(x, \text{NWA})$

**to Prague**

---

**N \ N**

$\lambda f. \lambda x. f(x) \wedge \text{to}(x, \text{PRG})$

---

**N**

$\lambda x. \text{to}(x, \text{PRG})$

---

**N**

$\lambda x. \text{airline}(x, \text{NWA}) \wedge \text{to}(x, \text{PRG})$

**Inputs:** Training set  $\{(x_i, z_i) \mid i=1 \dots n\}$  of sentences and logical forms. Initial lexicon  $\Lambda$ . Initial parameters  $w$ . Number of iterations  $T$ .

**Training:** For  $t = 1 \dots T, i = 1 \dots n$ :

Step 1: Check Correctness

- Let  $y^* = \operatorname{argmax}_y w \cdot f(x_i, y)$
- If  $L(y^*) = z_i$ , go to the next example

Step 2: Lexical Generation

- Set  $\lambda = \Lambda \cup \text{GENLEX}(x_i, z_i)$
- Let  $\hat{y} = \operatorname{arg} \max_{y \text{ s.t. } L(y)=z_i} w \cdot f(x_i, y)$
- Define  $\lambda_i$  to be the lexical entries in  $y^\wedge$
- Set lexicon to  $\Lambda = \Lambda \cup \lambda_i$

Step 3: Update Parameters

- Let  $y' = \operatorname{argmax}_y w \cdot f(x_i, y)$
- If  $L(y') \neq z_i$ 
  - Set  $w = w + f(x_i, \hat{y}) - f(x_i, y')$

**Output:** Lexicon  $\Lambda$  and parameters  $w$ .



# Neural Encoder-Decoder Approaches



# Encoder-Decoder Models

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- ▶ Can view many tasks as mapping from an input sequence of tokens to an output sequence of tokens

- ▶ Semantic parsing:

*What states border Texas*  $\longrightarrow \lambda x \text{ state}(x) \wedge \text{ borders}(x, \text{e89})$

- ▶ Syntactic parsing

*The dog ran*  $\longrightarrow (S (NP (DT the) (NN dog) ) (VP (VBD ran) ) )$

(but what if we produce an invalid tree or one with different words?) 🤔

- ▶ Machine translation, summarization, dialogue can all be viewed in this framework as well — our examples will be MT for now

Next slides from Greg Durrett



# Semantic Parsing as Translation

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## **GEO**

*x: “what is the population of iowa ?”*

```
y: _answer ( NV , (
  _population ( NV , V1 ) , _const (
    V0 , _stateid ( iowa ) ) ) )
```

## **ATIS**

*x: “can you list all flights from chicago to milwaukee”*

```
y: ( _lambda $0 e ( _and
  ( _flight $0 )
  ( _from $0 chicago : _ci )
  ( _to $0 milwaukee : _ci ) ) )
```

## **Overnight**

*x: “when is the weekly standup”*

```
y: ( call listValue ( call
  getProperty meeting.weekly_standup
  ( string start_time ) ) )
```

▶ Prolog

▶ Lambda calculus

▶ Other DSLs



# Semantic Parsing as Seq2Seq

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*“what states border Texas”*



`lambda x ( state( x ) and border( x , e89 ) ) )`

- ▶ Write down a linearized form of the semantic parse, train seq2seq models to directly translate into this representation
- ▶ What are some benefits of this approach compared to grammar-based?
- ▶ What might be some concerns about this approach? How do we mitigate them?

Jia and Liang (2016)



## Problem: Lack of Inductive Bias

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*“what states border Texas”*

*“what states border Ohio”*

- ▶ Parsing-based approaches handle these the same way
  - ▶ Possible divergences: features, different weights in the lexicon
- ▶ Can we get seq2seq semantic parsers to handle these the same way?
- ▶ Key idea: don't change the model, change the data
- ▶ “Data augmentation”: encode invariances by automatically generating new training examples



# Possible Solution: Data Augmentation

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Jia and Liang (2016)

## Examples

```
("what states border texas ?",  
answer(NV, (state(V0), next_to(V0, NV), const(V0, stateid(texas))))))
```

## Rules created by ABSENTITIES

```
ROOT → ⟨ "what states border STATEID ?",  
  answer(NV, (state(V0), next_to(V0, NV), const(V0, stateid(STATEID)))) ⟩  
STATEID → ⟨ "texas", texas ⟩  
STATEID → ⟨ "ohio", ohio ⟩
```

- ▶ Lets us synthesize a "what states border ohio ?" example
- ▶ Abstract out entities: now we can "remix" examples and encode invariance to entity ID. More complicated remixes too



## Possible Solution: Copying

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	GEO	ATIS
No Copying	74.6	69.9
With Copying	85.0	76.3

- ▶ For semantic parsing, copying tokens from the input (*texas*) can be very useful
- ▶ Copying typically helps a bit, but attention captures most of the benefit. However, vocabulary expansion is critical for some tasks (machine translation)

Jia and Liang (2016)





# Mapping to Programs

```
show me the fare from ci0 to ci1
```

```
lambda $0 e
  ( exists $1 ( and ( from $1 ci0 )
                    ( to $1 ci1 )
                    ( = ( fare $1 ) $0 ) ) ) )
```



```
name: [
  'D', 'i', 'r', 'e', ' ',
  'W', 'o', 'l', 'f', ' ',
  'A', 'l', 'p', 'h', 'a']
cost: ['2']
type: ['Minion']
rarity: ['Common']
race: ['Beast']
class: ['Neutral']
description: [
  'Adjacent', 'minions', 'have',
  '+', '1', 'Attack', '.']
health: ['2']
attack: ['2']
durability: ['-1']
```

```
class DireWolfAlpha (MinionCard):
    def __init__(self):
        super().__init__(
            "Dire Wolf Alpha", 2, CHARACTER_CLASS.ALL,
            CARD_RARITY.COMMON, minion_type=MINION_TYPE.BEAST)
    def create_minion(self, player):
        return Minion(2, 2, auras=[
            Aura(ChangeAttack(1), MinionSelector(Adjacent()))
        ])
```

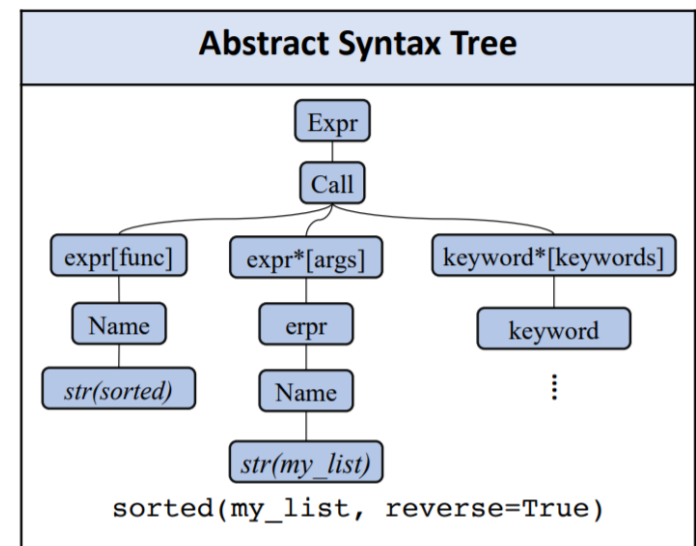
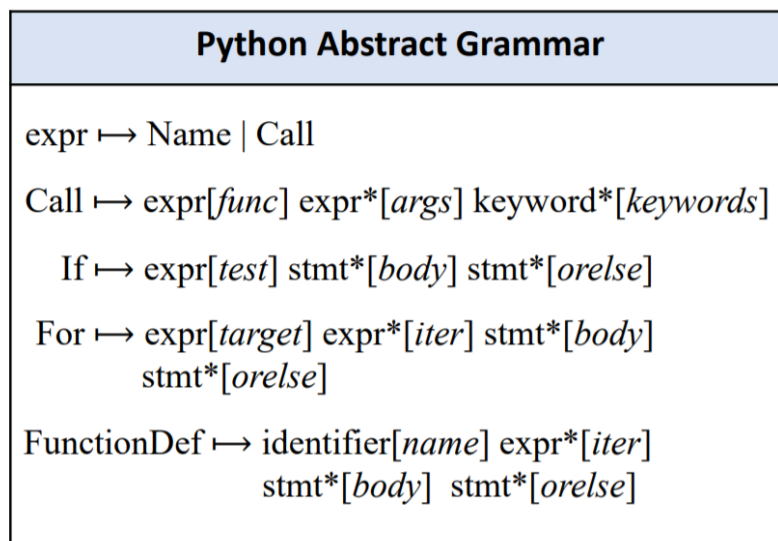
[Rabinovich, Stern, Klein, 2017]





# Structured Models

- Meaning representations (e.g., Python) have strong underlying syntax
- How can we **explicitly** model the underlying syntax/grammar of the target meaning representations in the decoding process?



Next section includes slides from Yin / Neubig

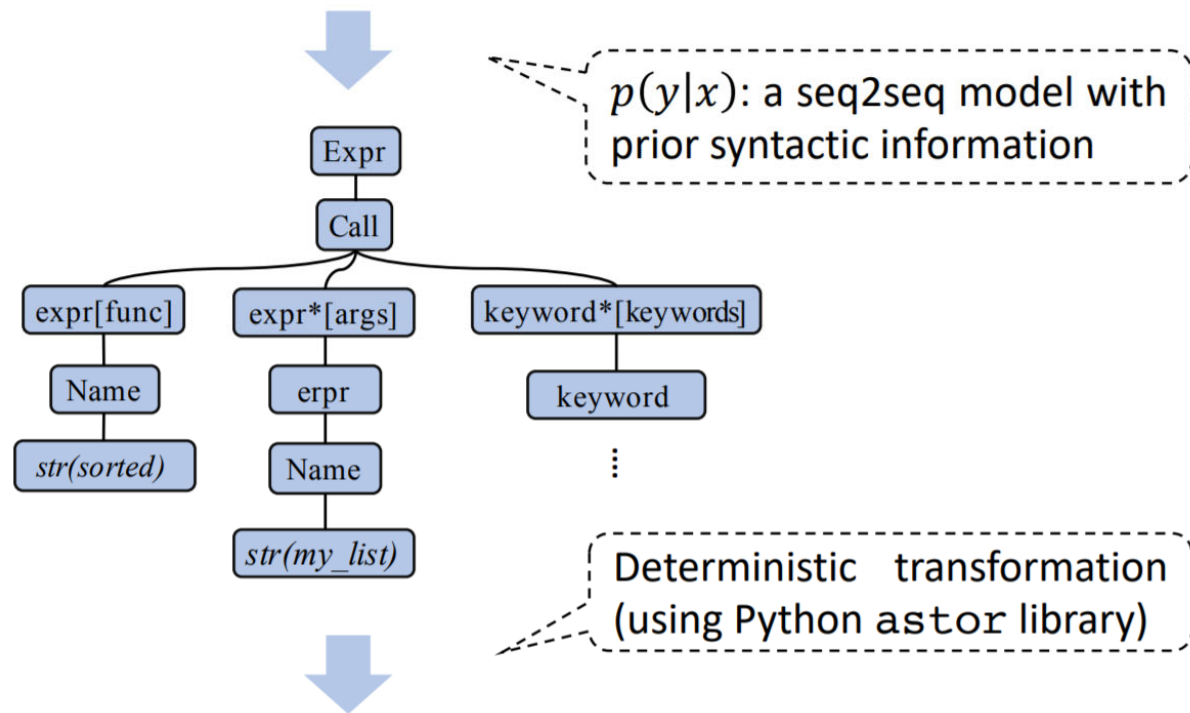


# Abstract Syntax Trees

**Input Intent** ( $x$ )

*sort my\_list in descending order*

**Generated AST** ( $y$ )

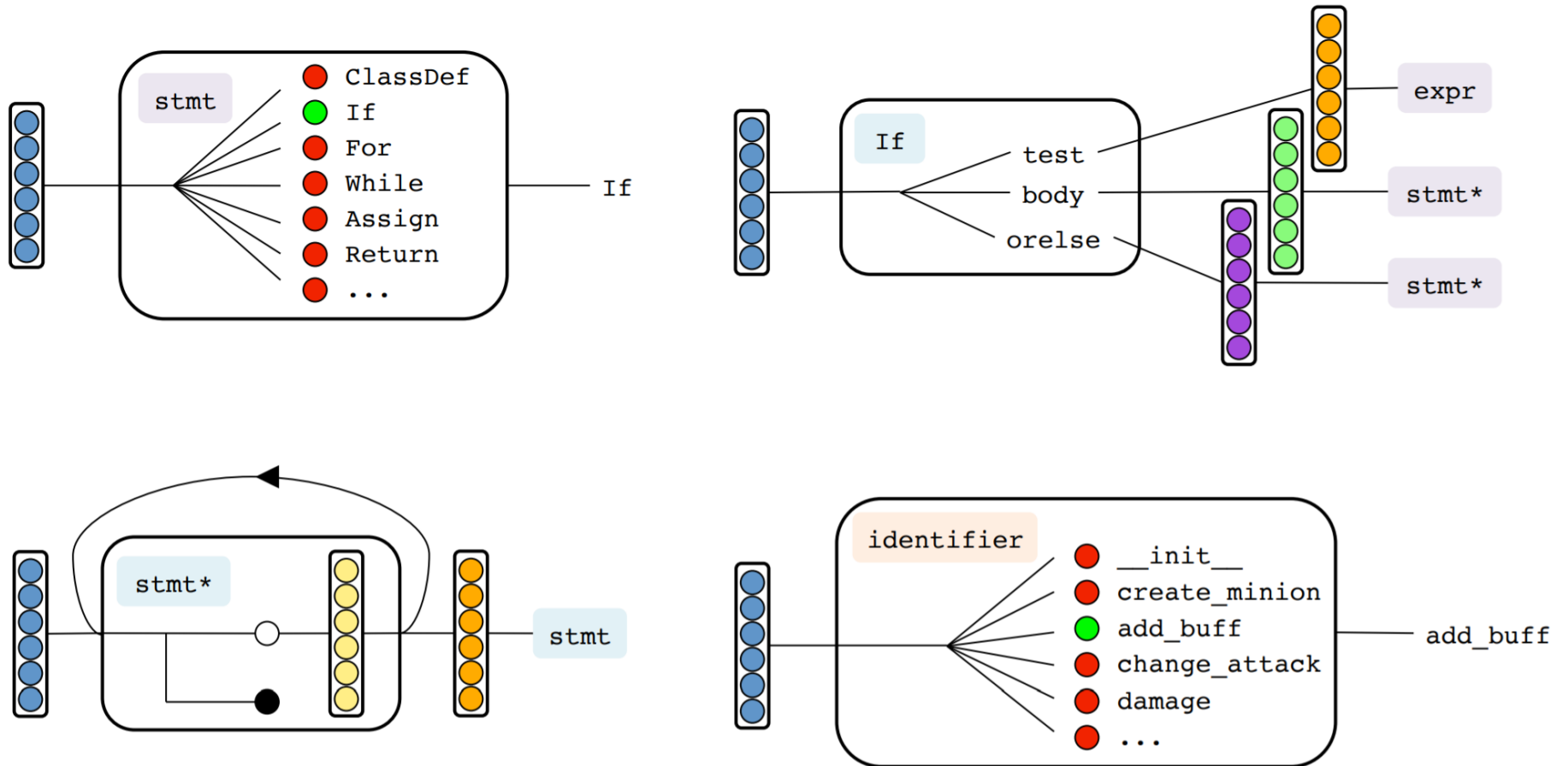


**Surface Code** ( $c$ )

`sorted(my_list, reverse=True)`



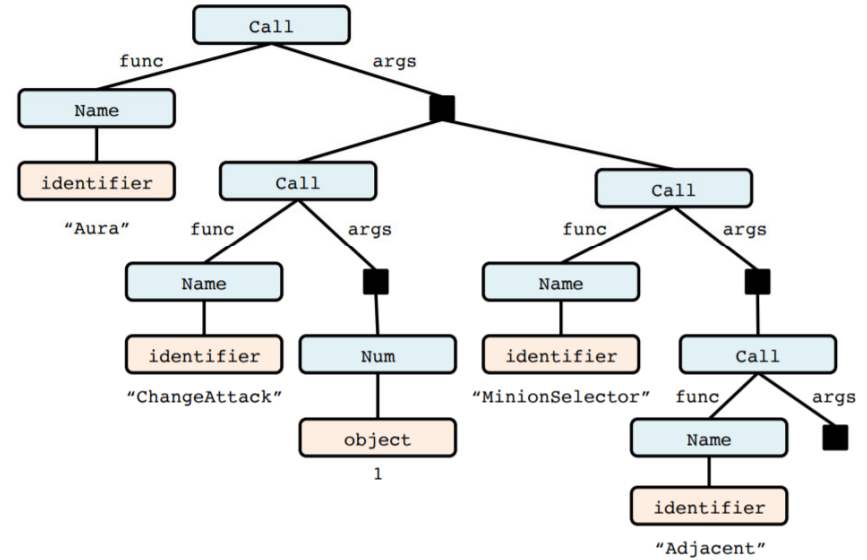
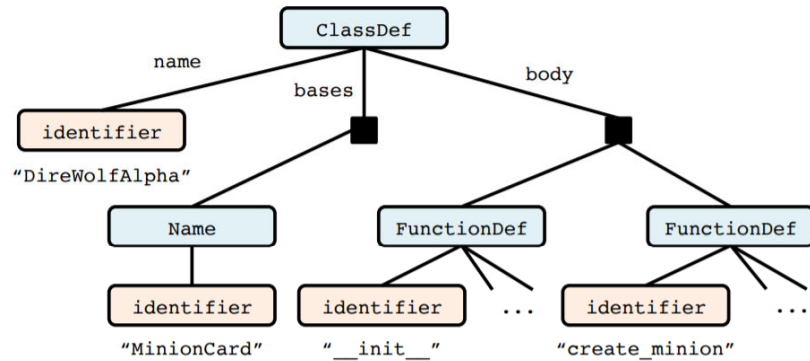
# AST-Structured Neural Modules



[Rabinovich, Stern, Klein, 2017]



# AST-Structured Fragments





# Example Results Across Tasks

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ATIS		GEO		JOBS	
System	Accuracy	System	Accuracy	System	Accuracy
ZH15	84.2	ZH15	88.9	ZH15	85.0
ZC07	84.6	KCAZ13	89.0	PEK03	88.0
WKZ14	<b>91.3</b>	WKZ14	<b>90.4</b>	LJK13	90.7
DL16	84.6	DL16	87.1	DL16	90.0
ASN	85.3	ASN	85.7	ASN	<b>91.4</b>
+ SUPATT	85.9	+ SUPATT	87.1	+ SUPATT	<b>92.9</b>

[Rabinovich, Stern, Klein, 2017]



# Copying / Pointer Networks

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**Intent** *join app\_config.path and string 'locale' into a file path, substitute it for localedir.*

**Pred.** `localedir = os.path.join(app_config.path, 'locale')` ✓

---

**Intent** *self.plural is an lambda function with an argument n, which returns result of boolean expression n not equal to integer 1*

**Pred.** `self.plural = lambda n: len(n)` ✗

**Ref.** `self.plural = lambda n: int(n!=1)`

---

**Intent** *<name> Burly Rockjaw Trogg </name> <cost> 5 </cost> <attack> 3 </attack> <defense> 5 </defense> <desc> Whenever your opponent casts a spell, gain 2 Attack. </desc> <rarity> Common </rarity> ...*

**Ref.**

```
class BurlyRockjawTrogg(MinionCard):
    def __init__(self):
        super().__init__('Burly Rockjaw Trogg', 4, CHARACTER_CLASS.ALL, CARD_RARITY.COMMON)
    def create_minion(self, player):
        return Minion(3, 5, effects=[Effect(SpellCast(player=EnemyPlayer()),
            ActionTag(Give(ChangeAttack(2)), SelfSelector()))]) ✓
```